



Music for Percussion Ensemble

Unsquare March

Maarten Mols

Grade advance (****)

Duration approx. 04'00"

Instrumentation

Snare Drum

Field Drum 1

Field Drum 2

Cymbals a2

Bass Drum 1 (ad lib. Tenor Drum)

Bass Drum 2

Unsquare March

For Percussion Ensemble

Maarten Mols

Tempo di Marcia

A *rimshot*

Snare Drum

Field Drum 1

Field Drum 2

Cymbals a2

Bass Drum 1, (or Tenor Drum)

Bass Drum 2

mp
Snares off!

f

f

f

f

p

cresc...

8

S.D. *p* *cresc.* *rimshot* *mf* *rimshot*

F.D.1 *f* *mf* *rimshot*

F.D.2 *f* *mf* *rimshot*

Cb. *f*

B.D.1 *f* *f*

B.D.2 *mf* *cresc.* *f*

15

B

S.D. *p* *cresc...* *f* *p* *cresc.....* *f* *p*

F.D.1 *mp* *sfz* *sfz* *mp*

F.D.2 *mp* *sfz* *sfz* *mp*

Cb. *p* *p* *sfz* *p*

B.D.1 *p* *cresc...* *f* *p* *sfz* *sfz* *p*

B.D. *f* *p* *cresc.....* *f* *p*

22

S.D. *f* *p* *cresc.....*

F.D.1 *f*

F.D.2 *f*

Cb. *cresc.....* *f*

B.D.1 *cresc.....* *f*

B.D. *cresc.....* *f*

29

3

C ♩ = ♩ 1st time Tacet

S.D. *f* *p* *cresc.....*

F.D.1 *mp* *cresc.....* *f*

F.D.2 *mp* *cresc.....* *f*

Cb. *p* *cresc.....* *f*

B.D.1 *p* *cresc.....* *f*

B.D. *p* *cresc.....* *f*

37

D

S.D. *p* *f*

F.D.1 *f*

F.D.2 *f*

Cb.

B.D.1

B.D. *f*

43

S.D.

F.D.1

F.D.2

Cb.

B.D.1

B.D.

ff *f* *f* *p* *ff* *p* *ff*

ff *f* *f* *p* *ff* *p* *ff*

ff *f* *f* *p* *ff* *p* *ff*

ff *f* *f* *p* *ff* *p* *ff*

ff *f* *f* *p* *ff* *p* *ff*

ff *f* *f* *p* *ff* *p* *ff*

50

S.D.

F.D.1

F.D.2

Cb.

B.D.1

B.D.

f *ff* *f* *decresc..* *p*

f *ff* *f* *decresc..* *p*

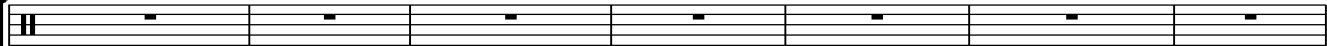
f *ff* *f* *decresc..* *p*

mf *cresc....* *ff* *f* *decresc..* *p*

ff *f* *decresc..* *p*

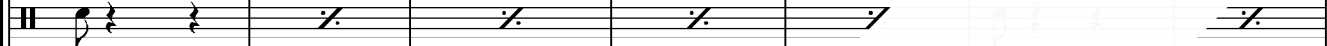
ff *f* *decresc..* *p*

57 **E**

S.D. 

F.D.1 
p poco a poco cresc.....

F.D.2 
p poco a poco cresc.....
Choke effect

Cb. 
p

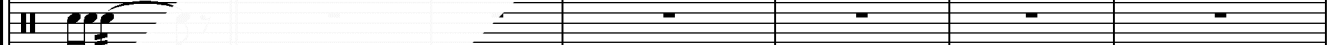
B.D.1 

B.D. 
p

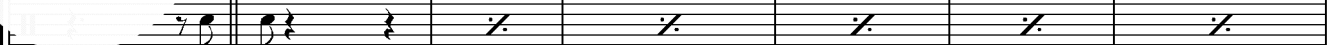
Only one Player + one Player + one Player + one Player (sim)

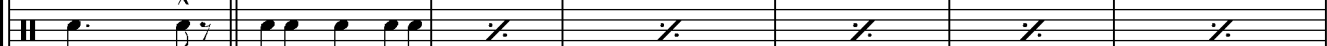
64

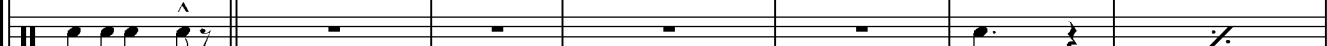
S.D. 
p poco a poco cresc.....

F.D.1 
Tutti

F.D.2 
Tutti

Cb. 
ff p

B.D.1 
cresc. f p

B.D. 
cresc. f p

Only one Player + one Player + one Player + one Player + one Player (sim)

71 *Tutti* **F** *Tutti* 6

S.D. *ff* *f*

F.D.1 *Tutti* *mp* *sfz* *ff* *mp*

F.D.2 *mp* *(no choke)*

Cb. *ff* *f*

B.D.1 *f*

B.D. *f*

78 **G**

S.D. *f* *mf* *f*

F.D.1 *sfz* *ff* *f* *Snares on!*

F.D.2 *f* *Snares on!*

Cb. *f*

B.D.1 *f*

B.D. *f*

85

1. 2.

S.D. $\text{H } \frac{5}{8}$ $\text{H } \frac{2}{4}$ *p cresc....*

F.D.1 $\text{H } \frac{5}{8}$ *f* *decresc....*

F.D.2 $\text{H } \frac{5}{8}$ *f* *decresc....*

Cb. $\text{H } \frac{5}{8}$ *decresc....*

B.D.1 $\text{H } \frac{5}{8}$ *decresc....*

B.D. $\text{H } \frac{5}{8}$ *decresc....*

90

H

S.D. $\text{H } \frac{2}{4}$ *f* *p*

F.D.1 $\text{H } \frac{2}{4}$ *p* *f* *p cresc.... f*

F.D.2 $\text{H } \frac{2}{4}$ *p* *f* *p cresc.... f*

Cb. $\text{H } \frac{2}{4}$ *p* *f*

B.D.1 $\text{H } \frac{2}{4}$ *p* *f*

B.D. $\text{H } \frac{2}{4}$ *f* *p*

96

8 **I**

S.D. $\text{H } \frac{5}{8}$ $\text{H } \frac{2}{4}$

F.D.1 $\text{H } \frac{5}{8}$ $\text{H } \frac{2}{4}$

F.D.2 $\text{H } \frac{5}{8}$ $\text{H } \frac{2}{4}$

Cb. $\text{H } \frac{5}{8}$ $\text{H } \frac{2}{4}$

B.D.1 $\text{H } \frac{5}{8}$ $\text{H } \frac{2}{4}$

B.D. $\text{H } \frac{5}{8}$ $\text{H } \frac{2}{4}$

p *cresc.....* *f* *ff* *poco a poco decresc.....*

p *cresc.....* *f* *ff* *poco a poco decresc.....*

p *cresc.....* *f* *p*

p *cresc.....* *f* *poco a poco decresc.....*

p *cresc.....* *p*

101

S.D. $\text{H } \frac{5}{8}$ $\text{H } \frac{2}{4}$

F.D.1 $\text{H } \frac{5}{8}$ $\text{H } \frac{2}{4}$

F.D.2 $\text{H } \frac{5}{8}$ $\text{H } \frac{2}{4}$

Cb. $\text{H } \frac{5}{8}$ $\text{H } \frac{2}{4}$

B.D.1 $\text{H } \frac{5}{8}$ $\text{H } \frac{2}{4}$

B.D. $\text{H } \frac{5}{8}$ $\text{H } \frac{2}{4}$

p *p* *p* *p* *p*

106 **J**

S.D. *mf*
Tutti One Player less - one Player - one Player (sim)

F.D.1 *mf* poco a poco decresc.....
Tutti One Player less - one Player - one Player (sim)

F.D.2 *mf* poco a poco decresc.....
Choke

Cb. *mf*

B.D.1 *mf* poco a poco decresc.....

B.D. *mf* poco a poco decresc.....

113

S.D. *pp*
One Player left

F.D.1 *pp*
One Player left

F.D.2 *pp*

Cb. *ff* *f* poco a poco decresc.....

B.D.1 *f* poco a poco decresc..... *p*

B.D. *f* poco a poco decresc.....

Tutti - one Player - one Player - one Player (sim)

119 *One Player left* **K**

S.D. *pp*

F.D.1

F.D.2

Cb. *pp*

B.D.1

B.D. *pp* *p*

127 *shot*

S.D. *p*

F.D.1 *pp*

F.D.2 *pp*

Cb.

B.D.1 *cresc.....* *mp*

B.D. *mp*

134

S.D. $\text{H } \frac{2}{4}$ $\text{H } \frac{5}{8}$ *cresc.....*

F.D.1 $\text{H } \frac{2}{4}$ $\text{H } \frac{5}{8}$ *cresc.....*

F.D.2 $\text{H } \frac{2}{4}$ $\text{H } \frac{5}{8}$ *cresc.....*

Cb. $\text{H } \frac{2}{4}$ $\text{H } \frac{5}{8}$ *p* (no choke) *cresc.....*

B.D.1 $\text{H } \frac{2}{4}$ $\text{H } \frac{5}{8}$ *cresc.....*

B.D. $\text{H } \frac{2}{4}$ $\text{H } \frac{5}{8}$ *cresc.....*

140

+ some F.D. players

Fine

S.D. $\text{H } \frac{2}{4}$ $\text{H } \frac{5}{8}$ *ff* *p cresc..... ff*

F.D.1 $\text{H } \frac{2}{4}$ $\text{H } \frac{5}{8}$ *f* *ff* *p cresc..... ff*

F.D.2 $\text{H } \frac{2}{4}$ $\text{H } \frac{5}{8}$ *ff* *p cresc..... ff*

Cb. $\text{H } \frac{2}{4}$ $\text{H } \frac{5}{8}$ *ff* *p cresc..... ff*

B.D.1 $\text{H } \frac{2}{4}$ $\text{H } \frac{5}{8}$ *ff* *p cresc..... ff*

B.D. $\text{H } \frac{2}{4}$ $\text{H } \frac{5}{8}$ *ff* *p cresc..... ff*

+ some S.D. players