



# Backstage

Frank Marx

**Percussion Ensemble, Drum Band, Tamboerkorps**  
Grade medium/advanced (\*\*/\*\*\*)

Instrumentation:

Snare Drum  
Tenor Drum (ad libitum)  
Cymbals a2  
Bass Drum 1  
Bass Drum 2

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Duration approx. 2'00"

Intro stand still - no marching

$\text{♩} = \pm 116$  A Start Marching

Snare Drum

Tenor Drum (ad libitum)

Cymbals a2

Bass Drum 1 (high pitched)

Bass Drum 2 (low pitched)

7

S.D.

T.D.

Cb.

B.D.1

B.D.2

14 **B**

S.D. *p-f* *rimshot* 3 1.

T.D. *p-f*

Cb. *p-f*

B.D.1 *p-f* 3

B.D.2 *p-f* 3

22 **C** 2.

S.D. *f* *on rim* *p*

T.D. *p*

Cb. *p*

B.D.1 *f* *f* *p*

B.D.2 *f* *f* *p* *p*

31 **D**

Musical score for measures 31-38, section D. The score is for five percussion parts: S.D., T.D., Cb., B.D.1, and B.D.2. Measure 31 is marked with a box 'D' and a rehearsal mark '31'. The S.D. part features a complex rhythmic pattern with accents and a dynamic marking of *f*. The T.D. part has a simpler pattern with accents and a dynamic marking of *f*. The Cb. part has a pattern of eighth notes with accents and a dynamic marking of *f*. The B.D.1 and B.D.2 parts have patterns of eighth notes with accents and dynamic markings of *f*. A first ending bracket labeled '1.' spans measures 37 and 38.

39 **E**  $\text{♩} = 116 (\text{♩} = 2)$

Musical score for measures 39-46, section E. The score is for five percussion parts: S.D., T.D., Cb., B.D.1, and B.D.2. Measure 39 is marked with a box 'E' and a rehearsal mark '39'. The S.D. part features a complex rhythmic pattern with accents and a dynamic marking of *f*. The T.D. part has a pattern of eighth notes with accents and a dynamic marking of *f*. The Cb. part has a pattern of eighth notes with accents and dynamic markings of *f* and *mf*. The B.D.1 and B.D.2 parts have patterns of eighth notes with accents and dynamic markings of *f*, *mf*, and *ff*. The score includes time signature changes from 3/4 to 6/8 and back to 3/4. A dynamic marking of *on rim* is present in the T.D. part. A dynamic marking of *sfp* is present in the S.D. and T.D. parts. A dynamic marking of *ff* is present in the B.D.2 part. A dynamic marking of *f* is present in the S.D., T.D., Cb., and B.D.1 parts.

46 **F** ♩ = 116

S.D. *p* 3 6

T.D. *p* Sec.

Cb. *p* *sfz* Sec. *sfz*

B.D.1 *p* *mp*

B.D.2 *p* *mp* *p*

53 + rimshot **Fine**

S.D. *f* *ff* *ff*

T.D. *f* *ff* *ff*

Cb. *sf* *sfz* *ff*

B.D.1 *f* *f* *ff*

B.D.2 *f* *f* *ff*

sizzle effect gliss.