

A

♩ = 126

Snaredr. *f*

Fielddr. *f*

Bon. *f* to timbales Timbales 3 3 to bongo's

Con. *f*

Toms *f* Beatring

B.R. Tri. *f*

S.cymb. *f* *mf*

Gong Cymb. a2 Chimes *f* *p* like Hi hat

Effects *f* *mf* Vibra slap to guiro

B.D. W.mach. *f* *p*

B

Snaredr. *mf*

Fielddr. *mf*

Bon. *Bongo's* *mf*

Con. *mf*

Toms *mf*

B.R. Tri. *mf* with drumstick

S.cymb. *mf*

Gong Cymb. a2 Chimes *mf*

Effects *mf* Guiro

B.D. W.mach. *mf*

Snaredr. *f* *mf*
 Fielddr. *f* *mf*
 Bon. *f* *mf*
 Con. *f* *mf*
 Toms
 B.R. Tri.
 S.cymb.
 Gong Cymb. a2 Chimes *open*
 Effects
 B.D. W.mach.

Snaredr.

Fielddr.

Bon.

Con.

Toms

B.R.
Tri.

S.cymb.

Gong
Cymb. a2
Chimes

Effects

B.D.
W.mach.

Snaredr.

Fielddr.

Bon.

Con.

Toms

B.R.
Tri.

S.cymb.

Gong
Cymb. a2
Chimes

Effects

B.D.
W.mach.

D

Snaredr. *ff*

Fielddr. *p* *f* *ff*

Bon. *ff*

Cor. *ff*

Ton *ff*

B.I. Ti *ff* crash

S.cymb. *ff*

Gong Cymb. a2 Chimes *ff* open

Effects *ff* Vibra slap

B.D. W.mach. *ff*

Snaredr.
 Fielddr.
 Bon.
 Con.
 Toms
 B.R.
 Tri.
 S.cymb.
 Gong
 Cymb. a2
 Chimes
 Effects
 B.D.
 W.mach.

E

rall.

Snaredr. *ff decresc.*

Fielddr. *ff decresc.*

Bon. *ff*

Con. *ff*

Toms *ff decresc.*

B.R. Tri. *ff f mf*

S.cymb. *ff f*

Gong Cymb. a2 Chimes *ff mf p*

Effects

B.D. W.mach. *ff decresc.*

Snaredr.
 Fielddr.
 Bon. 3 3 3 //
 Con. //
 Toms 3 3 3 //
 B.R. Tri. //
 S.cymb. //
 Gong Cymb. a2 Chimes //
 Effects to claves //
 B.D. W.mach. // pp

Snaredr. *ff* *ppp* *ff*
 Fielddr. *ff* *ppp* *ff*
 Bon.
 Con.
 Toms
 B.R.
 Tri.
 S.cymb.
 Gong
 Cymb. a2
 Chimes
 Effects
 B.D.
 W.mach. *f* *pp* *f*

The score is divided into three measures. The first measure features a *ff* dynamic. The second measure features a *ppp* dynamic. The third measure features a *ff* dynamic. The B.D. W.mach. part at the bottom has dynamics of *f*, *pp*, and *f* across the three measures.

Snaredr. *ppp* \triangleleft *ff* *ppp* \triangleleft *ff* *pp* \triangleleft *pp* \triangleleft
 Fielddr. *ppp* *ff* \triangleright *ppp* *ff* \triangleright *ff* \triangleright *ff* \triangleright
 Bon.
 Con.
 Toms
 B.R. Tri.
 S.cymb.
 Gong
 Cymb. a2
 Chimes
 Effects
 B.D. W.mach. *pp* \triangleleft *f* \triangleright *pp* \triangleleft *f* \triangleright *pp* *f* *pp* *f* *pp*

G

Snaredr. *mp*

Fielddr. *mp*

Bon. *pp*

Con. *pp*

Toms *pp*

B.R. Tri.

S.cymb.

Gong Cymb. a2 Chimes *pp* Gon

Effects *pp* Claves

B.D. W.mach. *mp* *pp* + windmachine *pp*

Snaredr. rimclick
 Fielddr. rimclick
 Bon. *pp*
 Con. *pp*
 Toms
 B.R. Tri. to triangle
 S.cymb. soft mallets
 Gong
 Cymb. a2
 Chimes
 Effects
 B.D. W.mach.

Snaredr.
 Fielddr.
 B
 C
 Tr
 B.R.
 Tri.
 S.cymb.
 Gong
 Cymb. a2
 Chimes
 Effects
 B.D.
 W.mach.

to rainmaker

Detailed description: This is a percussion score for a 3-measure section. The instruments are arranged in a grand staff. Snare and Field drums play a rhythmic pattern of eighth notes. B and C play eighth-note patterns starting in the second measure. Tr plays a melodic line of eighth notes starting in the second measure. B.R. Tri., Gong, Cymb. a2, and Chimes are marked with rests. S.cymb. has a long sustain line with a tremolo effect. Effects play a pattern of eighth notes. B.D. W.mach. plays a continuous eighth-note pattern. A wavy line is present below the B.D. W.mach. staff.

Snaredr.

Fielddr.

Bon.

Con.

Toms

B.R. Tri.

Triangle

pp

S.cymb.

Gong Cymb. a2 Chimes

mf

Effects

B.D. W.mach.

~~~~~ *continue*

**H**

♩ = 72

Snaredr.

Fielddr.

Bon.

Con.

Toms

B.R.  
Tri.

S.cymb.

Gong  
Cymb. a2  
Chimes

Effects

B.D.  
W.mach.

Vibraphone

Chimes

*p*

Rainmaker

Detailed description: This is a percussion score for a section of a piece. It features ten staves for various instruments. The first staff is Snare Drum, playing a rhythmic pattern of eighth notes. The second staff is Field Drum, playing a similar pattern with some grace notes. The third staff is Bongos, with a few notes and a fermata. The fourth staff is Congas, playing a steady eighth-note pattern. The fifth staff is Toms, playing a pattern of eighth notes. The sixth staff is B.R. Tri., with a series of notes marked with triangles and a plus sign. The seventh staff is S. cymb., with a few notes and a fermata. The eighth staff is Gong, Chimes, and Cymb. a2, with notes and a fermata. The ninth staff is Effects, with a diamond-shaped symbol and a fermata. The tenth staff is B.D. W. mach., with notes and a fermata. A double bar line is present after the first measure of each staff. Above the score, there is a tempo marking 'H' and a note value '♩ = 72'. Below the score, there are two wavy lines representing wind machines.

(windmachine)



brushes  
3 3 3 3 3 3 3 3 3

Snaredr. *p*

Vib. *mf*

Red. \*Red. \*Red. \*Red. \* simile

Con.

Toms

B.R. Tri.

S.cymb.

Gong  
Cymb. a2  
Chimes

Effects

B.D.  
W.mach.

~~~~~ continue

3 3 3 3 3 3 3 3 3 3 3 3

Snaredr.

Vib.

Con.

Toms

B.R.
Tri.

S.cymb.

Gong
Cymb. a2
Chimes

Effects

B.D.
W.mach.

3 3 3 3 3 3 3 3 3 3 3 3 3

Snaredr.

Vib.

Con.

Toms

B.R. Tri.

S.cymb.

Gong
Cymb. a2
Chimes

Effects

B.D.
W.mach.

mf

f

Triangle

mf

soft mallets

p

mf

mf

3 3 3 3 3 3 3 3 3 3 3 3 3

Snaredr.

Vib.

Con.

Toms

B.R. Tri.

S.cymb.

Gong Cymb. a2 Chimes

Effects

B.D. W.mach.

p

p

3 3 3 3 3 3 3 3 3 3 3 3 3

Snaredr. *mf*

Vib.

Con.

Toms

B.R. Tri.

S.cymb.

Gong
Cymb. a2
Chimes

Effects

B.D.
W.mach. *mf*

rall.-----

3 3 3 3 3 3 3 3 3 3 3 3

Snaredr.

Vib.

Con.

Toms

B.R. Tri.

S.cymb.

Gong
Cymb. a2
Chimes

Effects

B.D.
W.mach.

to beating

to cymb. a2

to birdwhistle

I

♩ = 120

Snaredr. sticks

Fielddr. *f*

Bon.

Con. *f*

Toms

B.R.
Tri.

S.cymb.

Gong
Cymb. a2
Chimes Cymb. a2

Effects

B.D.
W.mach. *f*

(wind dim.)

Snaredr.

Fielddr.

Bon.

Con.

Toms

B.R.
Tri.

S.cymb.

Gong
Cymb. a2
Chimes

Effects

B.D.
W.mach.

The musical score is presented in a single system with five measures. The instruments and their parts are as follows:

- Snaredr.:** Features a rhythmic pattern of eighth notes with accents and a dynamic marking of λ . A fermata is placed over the first measure.
- Fielddr.:** Features a rhythmic pattern of eighth notes with accents and a dynamic marking of λ . A fermata is placed over the first measure.
- Bon.:** Shows a series of rests.
- Con.:** Features a rhythmic pattern of eighth notes with accents and a dynamic marking of λ . A fermata is placed over the first measure.
- Toms:** Shows a series of rests.
- B.R. Tri.:** Shows a series of rests.
- S.cymb.:** Shows a series of rests.
- Gong Cymb. a2 Chimes:** Features a rhythmic pattern of eighth notes with accents and a dynamic marking of λ . A fermata is placed over the first measure.
- Effects:** Shows a series of rests.
- B.D. W.mach.:** Features a rhythmic pattern of eighth notes with accents and a dynamic marking of λ . A fermata is placed over the first measure.

Snaredr.
 Fielddr.
 Bon.
 Con.
 Toms
 B.R.
 Tri.
 S.cymb.
 Gong
 Cymb. a2
 Chimes
 Effects
 B.D.
 W.mach.

Snaredr.
 Fielddr.
 Bon.
 Con.
 Toms
 B.R.
 Tri.
 S.cymb.
 Gong
 Cymb. a2
 Chimes
 Effects
 B.D.
 W.mach.

f
Beating
f
 soft mallets
f

Snaredr.
 Fielddr.
 Bon.
 Con.
 Toms
 B.R.
 Tri.
 S.cymb.
 Gong
 Cymb. a2
 Chimes
 Effects
 B.D.
 W.mach.

woodbl.

woodbl.

woodbl.

f

f

rall. -----

Snaredr. *dim.* ----- *p*

Fielddr. *dim.* ----- *p*

Bon. *dim.* -----

Con. *dim.* -----

Toms *dim.* -----

B.R.
Tri. *dim.* -----

S.cymb. *to bir*

Gong *to bir*

Cymb. a2
Chimes

Effects *Cuckoo*
mf ² ² *to birdwhistle*

B.D.
W.mach. *dim.* -----

(windmachine) *p*

ca. 20 sec.

Snaredr.

Fielldr.

Bon.

Con.

Toms

B.R.

Tri.

Duck

S.cymb.

Dove

Gong

Cymb. a2

Chimes

Peewit

Effects

B.D.

W.mach.

Duck

ca. 10 sec.

shotgun!!

Snaredr. *ffff* flapping wings (with hands on legs)

Fielddr. *ffff*

Bon. *ffff* to agogo

Con. *ffff* to samba whistle

Toms *ffff*

B.R. Tri. *ff* to triangle

S.cymb. *ff*

Gong Cymb. a2 Chimes *ff* to chimes

Effects *ff* to guiro

B.D. W.mach. *ff*

ff fade out

K ♩ = 72

Snaredr. *pp*

Fielddr. *pp*

Bon.

Con.

Toms

B.R.
Tri.

S.cymb. (on cup) *pp*

Gong
Cymb. a2
Chimes *mf*

Effects

B.D.
W.mach. *pp*

Detailed description: This is a percussion score for a 4/4 time piece. The tempo is marked as ♩ = 72. The score is divided into two measures. The Snare drum part features a triplet of eighth notes in the first measure and a triplet of eighth notes in the second measure, both marked *pp*. The Field drum part has a triplet of eighth notes in the second measure, marked *pp*. The Bongos, Congas, and Toms are silent throughout. The B.R. Tri. is silent. The S. cymb. has a single note in the second measure marked "(on cup)" and *pp*. The Gong, Cymb. a2, and Chimes part has a sustained note in the first measure marked *mf* and a sustained note in the second measure. The B.D. and W.mach. part has a steady eighth-note pattern in the first measure, marked *pp*.

accel.

Snaredr. *cresc.* 3 3 3 3 3 3

Fielldr. *cresc.* 3 3 3 3 3 3

Bon.

Con.

Toms

B.R.
Tri.

S.cymb. *mp* *mf*

Gong
Cymb. a2
Chimes

Effects

B.D.
W.mach.

L

♩ = 120

Snaredr.

Fielddr.

Bon.

Con.

Toms

B.R.

Tri.

S.cymb.

Gong

Cymb. a2

Chimes

Effects

B.D.

W.mach.

The musical score is arranged in a grand staff format with ten staves. The instruments and their parts are as follows:

- Snaredr.:** Features a complex rhythmic pattern with many sixteenth notes and accents. It includes a triplet of eighth notes in the second measure.
- Fielddr.:** Features a triplet of eighth notes in the second measure.
- Bon.:** Features a rhythmic pattern of eighth notes.
- Con.:** Features a rhythmic pattern of eighth notes.
- Toms:** Features a rhythmic pattern of eighth notes with a dynamic marking of *f*.
- B.R. Tri.:** Features a rhythmic pattern of eighth notes.
- S.cymb.:** Features a rhythmic pattern of eighth notes with a dynamic marking of *f* and the instruction "like Hi hat".
- Gong Cymb. a2 Chimes:** Features a rhythmic pattern of eighth notes with a dynamic marking of *f* and the instruction "Guero".
- Effects:** Features a rhythmic pattern of eighth notes with a dynamic marking of *f*.
- B.D. W.mach.:** Features a rhythmic pattern of eighth notes with a dynamic marking of *f*.

Snaredr. 3 3
 Fielddr. 3 3
 Bon.
 Con. **Samba whistle**
 Toms *f*
 B.R. Tri. **Triangle**
 S.cymb. *f*
 Gong Cymb. a2 Chimes
 Effects
 B.D. W.mach.

3 3

Snaredr.

Fielddr.

Bon.

Con.

Toms

B.R.
Tri.

S.cymb.

Gong
Cymb. a2
Chimes

Effects

B.D.
W.mach.

rimclick

Snaredr.

Fiieldr.

Bon.

Con.

Toms

B.R.
Tri.

S.cymb.

Gong
Cymb. a2
Chimes

Effects

B.D.
W.mach.

The musical score is arranged in ten staves, each representing a different percussion instrument. The notation includes various rhythmic symbols such as eighth notes, quarter notes, and rests, along with specific percussion symbols like triangles for snare and tom hits, and 'x' marks for cymbal and gong hits. The 'B.R. Tri.' staff uses a unique notation with 'o' and '+' symbols above the notes. The 'Effects' staff features a series of notes with a double bar line and a sharp sign below them, indicating specific sound effects. The 'B.D. W.mach.' staff shows a steady rhythmic pattern of notes.

Snaredr. *ff* $\wedge \wedge$
 Fielddr. *ff* $\wedge \wedge$
 Bon. to bongo's
 Con. to conga's
 Toms *ff*
 B.R. Tri. *ff*
 S.cymb. (2nd cymb.) *ff*
 Gong Cymb. a2 Chimes open *ff*
 Effects
 B.D. W.mach. *f*

Snaredr.
 Fielddr.
 Bongo's
 Conga's
 Toms
 B.R. Tri.
 S.cymb. *choke!*
 Gong Cymb. a2 Chimes
 Effects *ff*
 B.D. W.mach.

Musical score for percussion instruments. The score is divided into two systems. The first system includes Snaredr., Fielddr., Bongo's, Conga's, Toms, B.R. Tri., and S.cymb. The second system includes Gong Cymb. a2 Chimes, Effects, and B.D. W.mach. The score features various rhythmic patterns, including eighth and sixteenth notes, and rests. Dynamics include *ff* (fortissimo) and *choke!*.