



Music for Percussion

Moving Target

Frank Rademakers

Grade medium (**/***)

Duration approx. 01'40"

Instrumentation

Snare Drum

Cymbals a2

Bass Drum 1 or Tenor Drum (ad lib.)

Bass Drum 2

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Moving Target

Duration approx. 01'40"

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[A] ♩ = ± 112

Snare Drum

Cymbals a2 (ad lib.)

Bass Drum 1 or Tenor Drum (ad lib.)

Bass Drum 2

8 [1. 2.] [B] x = Wdbl. or on Rim

S.D.

Cba2

B.D.1

B.D.2

15 [1. 2.] [C]

S.D.

Cba2

B.D.1

B.D.2

21

S.D. *p* Like Hi-Hat *cresc.* *f*

Cba2 *p* *cresc.* *f*

B.D.1 *p* *cresc.* *f*

B.D.2 *p* *cresc.* *f*

27

S.D. *f* *p*

Cba2 *mf* *p*

B.D.1 *mf*

B.D.2 *mf*

32

S.D. *cresc.* *f*

Cba2 *p* *cresc.* *f*

B.D.1 *p* *cresc.* *f*

B.D.2 *p* *cresc.* *f* *decresc.*

37 **E**

S.D. *p* *pp* *p* *mf*

Cba2 *p* *pp* *p* *mf*

B.D.1 *p* *pp* *p* *mf*

B.D.2 *p* *pp* *p* *mf*

44 **F**

S.D. *p - cresc.* *f* *f* *p cresc.*

Cba2 *p - cresc.* *f* *f* *p cresc.*

B.D.1 *p - cresc.* *f* *f* *p cresc.*

B.D.2 *p - cresc.* *f* *p cresc.*

4' **Fine**

S.D. *f* *pp cresc.* *f* *ff*

Cba2 *f* *p* *f* *pp cresc.* *f* *f*

B.D.1 *f* *p* *f* *pp cresc.* *f* *f*

B.D.2 *f* *p* *f* *pp cresc.* *f* *f*