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Fairplay

For Percussion Ensemble (11 Players)

Grade easy

Instrumentation

Snare Drum/woodblock, Field drum (muffled-dof)/woodblock

Triangle, Tambourine/Beating, Bongo's, Maracas, Toms (2)

Suspended cymbal, Cymbals a2, Tenor Drum, cowbell/a go go bells, Tambourine, Bass Drum

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Fairplay

Duration approx. 02'20"

Intro

Allegro (approx ♩ = 126)

 x = *woodblock*

Snare Drum, woodblock

Field Drum, (muffled) woodblock

Triangle

Tambourine, Beating

Bongo's

Maracas, A gogo bells

Tom's (2)

Suspended cymbal

Cymbals a2

Tenor Drum, cowbell, tambourine

Bass Drum

r.s.

 woodblock

16 **B**

S.D. *p* *f* *p* *mf* *p* *mf* *mf* *f*

F.D. *p* *f* *p* *mf* *mf* *mf* *f*

Tri. *p* *f* *p* *mf* *mf* *f*

Tbr. *p* *f* *p* *mf* *mf* *f*

Bgs. *p* *f* *p* *mf* *f* *f*

Mar. *p* *f* *p* *mf* *mf* *f*

To. *mf* *f* *mf* *f*

Spcb. *p* *f* *p* *mf* *f* *mf* *f*

Cba2 *p* *mf* *f*

T.D. *p* *f* *p* *mf* *f*

B.D. *p* *f* *mf* *mf* *f*

x = woodblock

[illegible]

34 D *r.s.* 1. 2. **Fine**

S.D. *f* *p-f*

F.D. *f* *p-f*

Tri. *f* *p-f*

Tbr. *f* *p-f*

Bgs. *f* *p-f*

Mar. *f* *p-f*

To. *f* *p-f*

Spcb. *p-f*

Cba2 *f* *p-f*

T.D. *f* *p-f*

B.D. *f* *p-f*

The musical score is for a percussion ensemble, page 5. It features ten staves: S.D. (Snare Drum), F.D. (Floor Drum), Tri. (Triangle), Tbr. (Tom-tom), Bgs. (Bongos), Mar. (Maracas), To. (Tambourine), Spcb. (Shaker), Cba2 (Cajon), and T.D. (Tambourine). The key signature is one flat (B-flat), and the time signature is 4/4. The score is divided into two systems. The first system (measures 34-38) starts with a key signature change to one flat and a time signature change to 3/4. The second system (measures 39-40) returns to 4/4. Dynamics include forte (f) and piano-forte (p-f). The score ends with a 'Fine' marking and two endings. The first ending leads back to the beginning of the section, and the second ending leads to the 'Fine'.