

# INTRO & THREE DANCES

E. Crauwels

Duration: ± 6' 30''

A Intro ♩ = 116-120

Snare Drum

Field Drum (snares off)  
Beating

Toms / Tamborim

Timpani (3) / Bongos

Claves / Flex-a-Tone / Triangle

Maracas / Cabasa / Guiro  
Beating / Triangle

Vibraslap / Agogo Bells  
Cowbell / Windmachine

Susp. Cymbal (Splash & med. ride)  
Guiro

Gong / Watergong  
Whistle

Cymbals a 2 (small and large)  
Vibraslap

Bassdrum 1 (small)

Bass Drum 2 (medi  
Vibraslap

Bass Drum 3 (la

musical score for the Intro section of the piece. The score is for a 2/4 time signature and consists of 16 measures. The instruments and their parts are: Snare Drum (measures 1-4: rest, 5-8: eighth notes, 9-12: eighth notes, 13-16: eighth notes), Field Drum (snares off) (measures 1-4: rest, 5-8: eighth notes, 9-12: eighth notes, 13-16: eighth notes), Toms / Tamborim (measures 1-4: rest, 5-8: eighth notes, 9-12: eighth notes, 13-16: eighth notes), Timpani (3) / Bongos (measures 1-4: rest, 5-8: eighth notes, 9-12: eighth notes, 13-16: eighth notes), Claves / Flex-a-Tone / Triangle (measures 1-4: rest, 5-8: eighth notes, 9-12: eighth notes, 13-16: eighth notes), Maracas / Cabasa / Guiro (measures 1-4: rest, 5-8: eighth notes, 9-12: eighth notes, 13-16: eighth notes), Vibraslap / Agogo Bells (measures 1-4: rest, 5-8: eighth notes, 9-12: eighth notes, 13-16: eighth notes), Susp. Cymbal (Splash & med. ride) (measures 1-4: rest, 5-8: eighth notes, 9-12: eighth notes, 13-16: eighth notes), Gong / Watergong (measures 1-4: rest, 5-8: eighth notes, 9-12: eighth notes, 13-16: eighth notes), Cymbals a 2 (small and large) (measures 1-4: rest, 5-8: eighth notes, 9-12: eighth notes, 13-16: eighth notes), Bassdrum 1 (small) (measures 1-4: rest, 5-8: eighth notes, 9-12: eighth notes, 13-16: eighth notes), Bass Drum 2 (medi) (measures 1-4: rest, 5-8: eighth notes, 9-12: eighth notes, 13-16: eighth notes), Bass Drum 3 (la) (measures 1-4: rest, 5-8: eighth notes, 9-12: eighth notes, 13-16: eighth notes). The score includes dynamic markings (f, p, sf) and articulation (accents, slurs). The tempo is marked as 116-120 bpm.

5 9

S.D. *f* *p* *f* *f* *v*

F.D. *p*

Toms *p*

Timp.

Clave

Beatr *f* *p*

Vslap *sf*

SuspC *f*

Gong *sf*

Cymb. *sf*

Splash Cymbal

Bass Drum 1 (small / not muted) *sf*

Bass Drum 2 *mf*

Bsdr3 *p*

12 3 3 17

S.D. *f* *p* *f*

F.D. *f*

Toms *f*

Timp. *f*

Clave *f*

Beatr *f*

Vslap *sf* Vibraslr

(Splash) Suspend C *>*

Gong *sf* Gong

Cymb.

Bass Drum 1 *sf*

Bsdr2 *mf*

Bsdr3 *mf*

19

S.D. *p* *f* *f*

F.D. *p* *f*

Toms *p* *f*

Timp.

Clave *p*

Beatr *p*

Vslap

SuspC (Splash) *sf* *sf*

Gong

Cymb. *sf* *sf*

Bsdr1 *sf*

Bsdr2 *mf*

Bsdr3 *p* *mf*

25

A musical score for various percussion instruments. The staves are labeled S.D., F.D., Toms, Timp., Clave, Beatr, Agogo, SuspC, Gong, Cymb., Bsdr1, Bsdr2, and Bsdr3. The score includes measures 31 and 33. It features complex rhythmic patterns such as triplets and sixteenth notes, dynamic markings like f, mf, and sf, and specific performance instructions like "Beating" and "Splashing". The notation uses standard musical symbols for rests, notes, and beams.

37 41

S.D. *ff* *f*

F.D. *ff*

Toms

Timp. *f*

Clave

Beatr *B $\epsilon$*  *mf*

Agogo

SuspC *mf* (Ride) (Splash)

Gong *sf* Gong

Cymb. *sf*

Bsdr 1 *ff* *sf* *sf*

Bsdr 2 *mf*

Bsdr 3 *f* *mf*

43

S.D.

F.D.

Toms

Timp.

Clave

Beatr

Agogo

SuspC

Gong

Cymb.

Bsdr 1

Bsdr 2

Bsdr 3

(Ride) (Splash)

*f*

*sf*

Cymbals *sf*

Bass Drum 1

*f* *mf* *sf* *f*

49

S.D. *f* *p* *f* *f*

F.D. *f*

Toms 3 3 3 3

Timp.

Clave

Beatr

Agogo

SuspC (Ride) (Splash) *f*

Gong *sf* *mf*

Cymb. *sf*

Bsdr1 *sf* *sf*

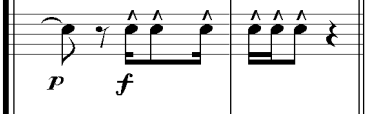
Bsdr2 *f* *mf*

Bsdr3 *mf* *f*

**B** Dance ♩ = 100

55

S.D. 

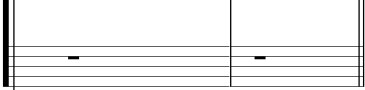
F.D. 

Toms 

Timp. 

Clave 

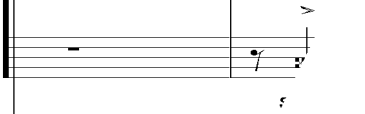
Beatr 

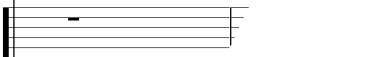
Agogo 

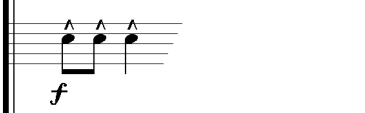
(Splash)

SuspC 

Gong 

Cymb. 

Bsdr1 

Bsdr2 

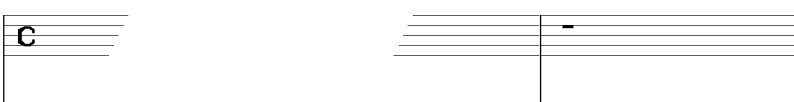
Bsdr3 





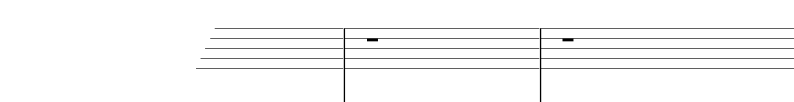


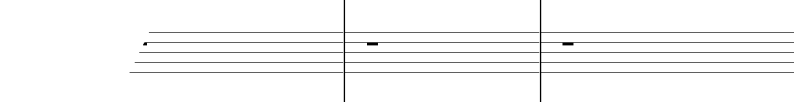




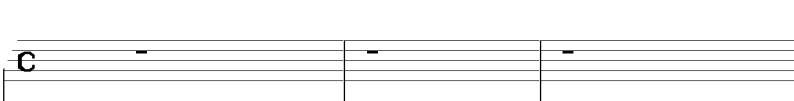


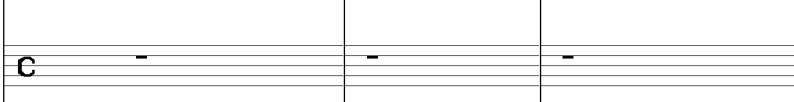














60

The musical score is arranged in a system with 12 staves. The instruments and parts are as follows:

- S.D. (Soprano):** Vocal line, mostly rests.
- Beatr (Beatriz):** Vocal line, featuring eighth and sixteenth notes with accents.
- Toms:** Percussion line, mostly rests.
- Bongo:** Percussion line, mostly rests.
- Clave:** Percussion line, mostly rests.
- MarCa (Maraca):** Percussion line, featuring eighth notes.
- Agogo:** Percussion line, featuring eighth notes.
- Guiro:** Percussion line, featuring eighth notes and rests, with a *mf* dynamic marking.
- Whist:** Percussion line, mostly rests.
- Cymb. (Cymbal):** Percussion line, featuring eighth notes and rests, with a *mf* dynamic marking.
- Bsdr1 (Bass Drum 1):** Percussion line, mostly rests.
- Vslap (Vibraphone):** Percussion line, mostly rests.
- Drum:** Percussion line, featuring eighth notes and rests.
- Bsdr3 (Bass Drum 3):** Percussion line, featuring eighth notes and rests.

65 67

S.D.

Beatr

Toms

Bongo

Claves

Clave *mf*

MarCa

Agogo

Guiro

Whist

Cymb.

Bsdr1

Vslap

Bsdr3

The musical score is organized into three measures: 65, 66, and 67. Measure 65 shows the beginning of the percussion patterns. Measure 66 continues these patterns, with the Clave instrument marked *mf*. Measure 67 features a change in the Bongo part, marked with a forte *f* dynamic, and includes a final flourish for the Beatr instrument. The instruments listed on the left are S.D., Beatr, Toms, Bongo, Claves, Clave, MarCa, Agogo, Guiro, Whist, Cymb., Bsdr1, Vslap, and Bsdr3. The notation uses various rhythmic symbols such as eighth notes, quarter notes, and rests to represent the timing of each instrument's contribution to the ensemble.

69

Snare Drum

S.D.

Beatr

Toms

Bongo

Clave

MarCa

Agogo

Guiro

Whist

Cymb.

Bsdr 1

Vslap

Bsdr 3

This musical score is for a percussion ensemble, starting at measure 69. The instruments listed on the left are S.D. (Snare Drum), Beatr (Bass Drum), Toms, Bongo, Clave, MarCa (Maracas), Agogo, Guiro, Whist, Cymb. (Cymbal), Bsdr 1 (Bass Drum 1), Vslap (Vibraphone), and Bsdr 3 (Bass Drum 3). The score is divided into four measures. In the first measure, S.D. is silent, Beatr plays a steady eighth-note pattern, Toms plays a melodic line with a *mf* dynamic, Bongo plays a pattern with rests, Clave plays a steady eighth-note pattern, MarCa plays a steady eighth-note pattern, Agogo plays a steady eighth-note pattern, Guiro plays a pattern with rests, Whist is silent, Cymb. plays a pattern with rests, Bsdr 1 is silent, Vslap is silent, and Bsdr 3 plays a steady eighth-note pattern. In the second measure, S.D. is silent, Beatr continues its pattern, Toms continues its melodic line with triplets, Bongo continues its pattern, Clave continues its pattern, MarCa continues its pattern, Agogo continues its pattern, Guiro continues its pattern, Whist is silent, Cymb. continues its pattern, Bsdr 1 is silent, Vslap is silent, and Bsdr 3 continues its pattern. In the third measure, S.D. plays a triplet of eighth notes with a *f* dynamic, Beatr continues its pattern, Toms continues its melodic line with triplets, Bongo continues its pattern, Clave continues its pattern, MarCa continues its pattern, Agogo continues its pattern, Guiro continues its pattern, Whist is silent, Cymb. continues its pattern, Bsdr 1 is silent, Vslap is silent, and Bsdr 3 continues its pattern. In the fourth measure, S.D. continues its triplet pattern, Beatr continues its pattern, Toms continues its melodic line with triplets, Bongo continues its pattern, Clave continues its pattern, MarCa continues its pattern, Agogo continues its pattern, Guiro continues its pattern, Whist is silent, Cymb. continues its pattern, Bsdr 1 is silent, Vslap is silent, and Bsdr 3 continues its pattern.

[illegible]

76

S.D. *p-ff*

Beatr *p-ff*

Toms *p-ff*

Bongo *p-ff*

Clave *p-ff*

MarCa *p-ff*

Agogo *I*

Guiro

Whist *f*  
Whistle  
2nd time only

Cymb. *p-ff*

Bsdr 1

Vslap *p-ff*

Bsdr 3 *p-ff*

79 81

S.D. *pp* *f* Beating *mf* 1st time only

Beatr *mf*

Toms *f*

Bongo *mf < f*

Clave *mf* Maracas *mf*

Agogo

SuspC *pp* 1st

Whist

Cymb. *f* 4 4 4

Bsd1

Bsd2 *p* *f* 1st time only

Bsd3 *pp* *f*

85

S.D. *p*

Beatr

Toms

Bongo

Clave

MarCa

Agogo

SuspC

Whist

Cymb. 4 (open) *ff*

Bsdr 1

Bsdr 2 *ff*

Bsdr 3 *ff*

Detailed description: This is a musical score for a percussion ensemble. The score is divided into measures 85, 86, 87, and 88. A double bar line is placed between measures 86 and 87. The instruments are listed on the left: S.D., Beatr, Toms, Bongo, Clave, MarCa, Agogo, SuspC, Whist, Cymb., Bsdr 1, Bsdr 2, and Bsdr 3. The S.D. part has triplets in measures 85 and 86, and a triplet in measure 88. The Beatr part has eighth notes in measures 85 and 86, and a triplet in measure 88. The Toms and Bongo parts are mostly silent. The Clave part has a rhythmic pattern in measures 85 and 86. The MarCa part has eighth notes in measures 85 and 86, and a triplet in measure 88. The Agogo part is silent. The SuspC and Whist parts are silent. The Cymb. part has a 4-measure rest in measure 85, and a triplet in measures 86, 87, and 88. The Bsdr 1 part is silent. The Bsdr 2 part has eighth notes in measures 86, 87, and 88. The Bsdr 3 part is silent. Dynamics include *p* for S.D. in measure 86, *ff* for Bsdr 2 and Bsdr 3 in measure 88, and *sff* for Cymb. in measure 88. There is also an '(open)' marking for Cymb. in measure 88.

[illegible]

95 97

S.D. - -

Beatr *p* *f*

Toms *ff* 3 3

Bongo *p* *f*

Clave *p* *f*

MarCa *p* *f*

Agogo *p* *f*

Guiro *p* *f*

Whist - -

Cymb. *p* *f* 4 4 4 4

Bsdr1 - -

Bsdr2 - -

Bsdr3 *p* *f*

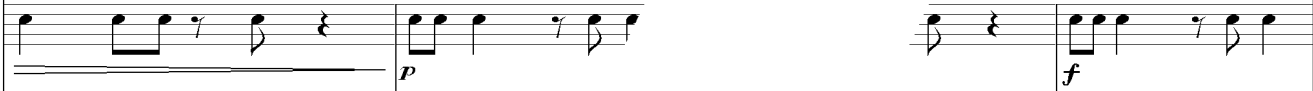
98

S.D. 

Beatr 

Toms 

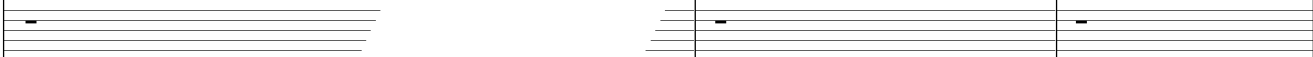
Bongo 

Clave 

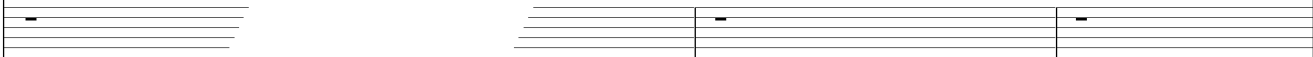
MarCa 

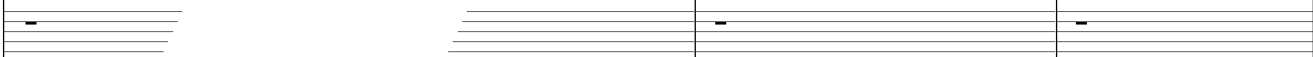
Agogo 

Guiro 

Whist 

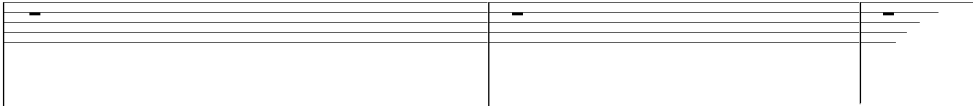
Cymb. 

Bsdr1 

Bsdr2 

Bsdr3 

102

S.D. 

Beatr 

Toms 

Bongo 

Clave 

MarCa 

Agogo 

Guiro 

Whist 

Cymb. 

Bsdr 1 

Bsdr 2 

Bsdr 3 

Bass Drums

105

Snare Drum

Musical score for percussion instruments. The score is divided into three measures. The first measure shows the initial setup with various instruments. The second measure shows a transition with some instruments playing and others resting. The third measure shows a continuation of the pattern with some changes in dynamics and articulation.

**Instruments and their parts:**

- S.D. (Snare Drum):** Rests in the first two measures, then plays a series of eighth notes in the third measure.
- Beatr:** Plays eighth notes in the first measure, then rests in the second and third measures.
- Toms:** Plays eighth notes in the first measure, then rests in the second and third measures.
- Bongo:** Plays eighth notes in the first measure, then rests in the second and third measures.
- Clave:** Plays eighth notes in the first measure, then rests in the second and third measures.
- MarCa:** Plays eighth notes in the first measure, then rests in the second and third measures.
- Agogo:** Plays eighth notes in the first measure, then rests in the second and third measures.
- Guiro:** Plays eighth notes in the first measure, then rests in the second and third measures.
- Whist:** Rests in all three measures.
- Cymb.:** Plays eighth notes in the first measure, then rests in the second and third measures.
- Bsdr1:** Rests in all three measures.
- Bsdr2:** Rests in all three measures.
- Bsdr3:** Plays eighth notes in the first measure, then rests in the second and third measures.

**Dynamics and Articulation:**

- f (forte):** Used for the first measure of most instruments.
- p (piano):** Used for the third measure of most instruments.
- accents:** Used for the first measure of most instruments.
- trills:** Used for the first measure of most instruments.

[illegible]

**C** Mystery - Senza Misura

S.D.

Beatr

Tamb.

Timp.

Flexa

Guiro

Agogo

Ride Cymbal

SuspC

Gong

Vslap

Bsdr 1

Bsdr 2

Bsdr 3

*mp*

*fp*

on timpani head  
use pedal

Flex-a-Tone

Triangle

*f*

ne

Splash

con arco

Gong

//

*sf*

3

3

*p*

*fp*

This musical score is for a percussion ensemble. It features staves for S.D., Beatr, Tamb., Timp., Flexa, Guiro, Agogo, Ride Cymbal, SuspC, Gong, Vslap, Bsdr 1, Bsdr 2, and Bsdr 3. The Timp. part includes dynamics *mp* and *fp*, and a note with the instruction 'on timpani head use pedal'. The Flexa part has a note with the instruction 'Flex-a-Tone'. The Guiro part has a note with the instruction 'Triangle' and dynamic *f*. The Agogo part has a note with the instruction 'ne'. The Ride Cymbal part has a note with dynamic *mp*. The SuspC part has a note with dynamic *mp*. The Gong part has a note with dynamic *p* and a double bar line. The Vslap part has a note with dynamic *sf*. The Bsdr 1 part has a triplet of eighth notes. The Bsdr 2 part has a triplet of eighth notes. The Bsdr 3 part has a note with dynamic *p* and a triplet of eighth notes. The score is in 2/4 time and is marked 'Senza Misura'.

S.D.

Beating

Beatr

Tamb.

On timpani shell

Cymbal on timpani head use pedal

Timp.

4 players

Flexa

Trngl

Windm

SuspC

Gong with triangle beater

ter

Watergong

Vslap

Bsdr1

*p* *mf*

Beating on *c*

Bsdr2

(remove beating)

Bsdr3

*f*

*morendo*

*morendo*

*morendo*

D Samba-show ♩ = 112-116

Snare Drum (or ad lib. Caixa)

S.D.  $\frac{2}{4}$  - *mf*

Field Drum (snares off - not muted)  
ad lib. on Repinique

F.D.  $\frac{2}{4}$  - *mf* ♩ = on drumhead with stick ♩ = with ( d

Tamborim  
Four players in front of band

Tamb.  $\frac{2}{4}$  *f*

Timp.  $\frac{2}{4}$  -

Clave  $\frac{2}{4}$  -

Beatr  $\frac{2}{4}$  - *mf* Beating

Cowb.  $\frac{2}{4}$  -

SuspC  $\frac{2}{4}$  -

Whist  $\frac{2}{4}$  -

Cymb.  $\frac{2}{4}$  -

Bsdr 1  $\frac{2}{4}$  - (or ad lib. Surdo 16 inch)

Bsdr 2  $\frac{2}{4}$  - *mf* Bass Drum 2 (or ad lib. Surdo 18 inch)

Bsdr 3  $\frac{2}{4}$  - *mf* Bass Drum 3 (or ad lib. Surdo 20 inch)

♩ = ♩.

117 120 1st time tacet

S.D. *mf*

F.D. *f* *mf* *p*

Tamb.

Timp.

Clave

Beatr

Cowb.

SuspC

Whist

Cymb.

Bsdr 1 *mf*

Bsdr 2 *mf*

Bsdr 3 *mf*

123

S.D. 1 2

F.D. *p* *f*

Tamb.

Timp.

Clave

Beatr

Cowb.

SuspC

Whistle

Whist

Cymb.

Bsdr1

Bsdr2

Bsdr3

129  $\text{♩} = \text{♩}$

S.D.  $\frac{2}{4}$  *mf* *f* *mf*

F.D.  $\frac{2}{4}$  *mf*

Tamb.  $\frac{2}{4}$  *ff* *f*

Timp.  $\frac{2}{4}$

Clave  $\frac{2}{4}$

Beatr  $\frac{2}{4}$  *mf*

Cowb.  $\frac{2}{4}$

SuspC  $\frac{2}{4}$

Whist  $\frac{2}{4}$

Cymb.  $\frac{2}{4}$

Bsdr 1  $\frac{2}{4}$  *f*

Bsdr 2  $\frac{2}{4}$

Bsdr 3  $\frac{2}{4}$

134

S.D. 1 2 138

F.D. *f*

Tamb. 3 3 *ff*

Timp.

Clave

Beatr. *ff*

Cowb.

SuspC.

Whist. Whistle 2nd time o *f*

Cymb.

Bsdr1 *ff*

Bsdr2 *ff*

Bsdr3 *sf* *ff*

141

142 solo

S.D. *f*

F.D.

Tamb.

Timp.

Clave

Beatr

Cowb.

SuspC

Whist

Cymb.

Bsdr1

Bsdr2

Bsdr3

(7) (7) + rimshots

148 <sup>press</sup>  
3  
S.D. *f*  
Field Drum (muted) (snare off)  
150 <sup>E</sup> Quick & Waltz ♩ = 132  
F.D. *ff* 1st time only  
Tamb. (Tamborim) *ff* Toms *f* *mf*  
Timp. E-B-E *f*  
Clave  
Beatr *ff* Cowbell *f*  
SuspC  
Whist *f*  
Cymb. *sf*  
Bsdr1  
Bsdr2 *f*  
Bsdr3 *f*  
Claves *mf*  
Ride Splash *f*

The musical score is for a percussion ensemble in a 'Quick & Waltz' tempo of 132 beats per minute. It begins at measure 148 with a 'press' instruction and a triplet of eighth notes. The instruments and their parts are as follows:

- S.D. (Snare Drum):** Starts at measure 148 with a triplet of eighth notes. At measure 150, it plays a single eighth note followed by a quarter rest, marked *f*.
- F.D. (Field Drum):** Starts at measure 148 with a triplet of eighth notes, marked *ff*. At measure 150, it plays a single eighth note followed by a quarter rest, marked *ff*.
- Tamb. (Tamborim):** Starts at measure 148 with a triplet of eighth notes, marked *ff*. At measure 150, it plays a single eighth note followed by a quarter rest, marked *f*. It then plays a series of eighth notes, marked *mf*.
- Timp. (Tympani):** Starts at measure 148 with a triplet of eighth notes, marked *f*. At measure 150, it plays a single eighth note followed by a quarter rest, marked *f*. It then plays a series of eighth notes, marked *f*.
- Clave:** Starts at measure 148 with a triplet of eighth notes. At measure 150, it plays a single eighth note followed by a quarter rest.
- Beatr (Beatbox):** Starts at measure 148 with a triplet of eighth notes, marked *ff*. At measure 150, it plays a single eighth note followed by a quarter rest.
- Cowbell:** Starts at measure 148 with a triplet of eighth notes, marked *f*. At measure 150, it plays a single eighth note followed by a quarter rest.
- SuspC (Suspension Cymbal):** Starts at measure 148 with a triplet of eighth notes. At measure 150, it plays a single eighth note followed by a quarter rest.
- Whist (Whistle):** Starts at measure 148 with a triplet of eighth notes, marked *f*. At measure 150, it plays a single eighth note followed by a quarter rest.
- Cymb. (Cymbal):** Starts at measure 148 with a triplet of eighth notes. At measure 150, it plays a single eighth note followed by a quarter rest, marked *sf*.
- Bsdr1 (Bass Drum 1):** Starts at measure 148 with a triplet of eighth notes. At measure 150, it plays a single eighth note followed by a quarter rest.
- Bsdr2 (Bass Drum 2):** Starts at measure 148 with a triplet of eighth notes. At measure 150, it plays a single eighth note followed by a quarter rest, marked *f*.
- Bsdr3 (Bass Drum 3):** Starts at measure 148 with a triplet of eighth notes. At measure 150, it plays a single eighth note followed by a quarter rest, marked *f*.

155

S.D. *ff* *ritenuto* *p*

F.D. *p*

Toms *sf*

Timp. *decresc.* *p*

Clave

Beatr

Cowb.

Ride ◦ = on cup Spl

SuspC

Gong *sf*

Cymb. *sf*

Bsdr 1

Bsdr 2

Bsdr 3

159

1 2

*ff*

*ritenuto* *p*

*decresc.* *p*

Gong *sf*

*sf*

[illegible]

170 175

S.D. *p* *mf*

F.D. *mf* 3 3 3 3

Toms *mf* 3 3 3

Timp.

Trngl *mf* Triangle

Beatr *p* *mf* Beating

Cowb.

SuspC *p* *mf* Ride Cymbal

Gong *mf*

Cymb.

Bsdr1 *mf* 3

Bsdr2

Bsdr3 *p* *mf* 3

Detailed description: This is a musical score for a percussion ensemble, spanning measures 170 to 175. The instruments are arranged vertically: S.D. (Snare Drum), F.D. (Floor Drum), Toms, Timp. (Timpani), Trngl (Triangle), Beatr (Battering Ram), Cowb. (Cowbell), SuspC (Suspension Cymbal), Gong, Cymb. (Cymbal), Bsdr1 (Bass Drum 1), Bsdr2 (Bass Drum 2), and Bsdr3 (Bass Drum 3). The score is divided into two systems. The first system covers measures 170-174, and the second system covers measures 175-179. Dynamics are indicated by *p* (piano) and *mf* (mezzo-forte). Triplet markings (3) are used for specific rhythmic patterns in F.D., Toms, Bsdr1, and Bsdr3. The Trngl part is labeled 'Triangle' and the Beatr part is labeled 'Beating'. The SuspC part is labeled 'Ride Cymbal'. The Timp. part is mostly silent, with a few notes in measure 175. The Cowb. part is also mostly silent. The Gong part has a few notes in measure 170. The Cymb. part is mostly silent. The Bsdr2 and Bsdr3 parts are mostly silent, with a few notes in measure 175.

177 183

S.D. *mf* *f*

F.D. 3 3 3 3 *f*

Toms 3 3 3 *f*

Timp. Play on shells *f*

Trngl *f*

Beatr *mf* *f*

Cowb.

SuspC *mf* *f*

Gong

Cymb.

Bsdr 1 3 3 3 3 3 3 3 3 3

Bsdr 2

Bsdr 3 *f*

184

The musical score is divided into two systems, each containing four measures. The instruments and their parts are as follows:

- S.D. (Snare Drum):** Measures 1-2 have rests. Measure 3 has a half note G4 with a *f* dynamic. Measure 4 has a half note G4 with a *ff* dynamic.
- F.D. (Floor Drum):** Measures 1-2 have eighth-note triplets. Measure 3 has a half note G4 with a *ff* dynamic. Measure 4 has eighth-note triplets.
- Toms:** Measures 1-2 have eighth-note triplets. Measure 3 has a half note G4 with a *ff* dynamic. Measure 4 has eighth-note triplets.
- Timp. (Timpani):** Measures 1-2 have eighth-note patterns. Measure 3 has a half note G4 with a *ff* dynamic. Measure 4 has eighth-note patterns.
- Trngl (Triangle):** Measures 1-2 have eighth-note patterns. Measure 3 has a half note G4. Measure 4 has eighth-note patterns.
- Beatr (Bass Drum):** Measures 1-2 have rests. Measure 3 has a half note G4 with a *f* dynamic. Measure 4 has a half note G4.
- Cowb. (Cowbell):** Measures 1-2 have rests. Measure 3 has a half note G4. Measure 4 has a half note G4.
- SuspC (Suspension Cymbal):** Measures 1-2 have eighth-note patterns. Measure 3 has eighth-note patterns. Measure 4 has eighth-note patterns.
- Gong:** Measures 1-2 have a half note G4. Measure 3 has a half note G4. Measure 4 has a half note G4.
- Cymb. (Cymbal):** Measures 1-2 have rests. Measure 3 has a half note G4 with a *ff* dynamic. Measure 4 has a half note G4.
- Bsdr1 (Bass Drum 1):** Measures 1-2 have eighth-note patterns. Measure 3 has eighth-note patterns with a *ff* dynamic. Measure 4 has eighth-note patterns.
- Bsdr2 (Bass Drum 2):** Measures 1-2 have rests. Measure 3 has eighth-note patterns with a *ff* dynamic. Measure 4 has eighth-note patterns.
- Bsdr3 (Bass Drum 3):** Measures 1-2 have rests. Measure 3 has a half note G4 with a *f* dynamic. Measure 4 has a half note G4 with a *ff* dynamic.

♩ = 132-144

♩ = on rim

191 195

S.D. *mf* *ff* *f* *mf*

F.D. 3 3 3 3

Toms 3 3

Timp.

Trngl

Beatr *mf* *mf*

Cowb. *f*

(Ride) Splash

SuspC *mf*

Gong

Cymb. *mf*

Bsdr1 3

Bsdr2

Bsdr3 *mf* *ff* *mf*

197

This musical score page contains percussion parts for measures 197 through 200. The instruments and their parts are as follows:

- S.D. (Snare Drum):** Measures 197-199 have eighth-note patterns. Measure 200 features triplet eighth notes. Dynamics: *ff* (197), *f* (200).
- F.D. (Floor Drum):** Measures 197-199 have eighth-note patterns. Measure 200 features triplet eighth notes. Dynamics: *f* (197), *mf* (198), *ff* (199), *f* (200).
- Toms:** Measures 197-199 have eighth-note patterns. Measure 200 features triplet eighth notes. Dynamics: *f* (198), *ff* (199), *f* (200).
- Bongo:** Measures 197-199 have eighth-note patterns. Measure 200 features triplet eighth notes. Dynamics: *mf* (197), *ff* (199), *p* (200), *f* (200).
- Clave:** Measures 197-199 have eighth-note patterns. Measure 200 features eighth-note patterns. Dynamics: *ff* (199), *p* (200), *f* (200).
- Beatr (Bass Drum):** Measures 197-199 have eighth-note patterns. Measure 200 features eighth-note patterns. Dynamics: *ff* (199), *p* (200), *f* (200).
- Cowb. (Cowbell):** Measures 197-199 have eighth-note patterns. Measure 200 features eighth-note patterns. Dynamics: *p* (200), *f* (200).
- SuspC (Suspension Cymbal):** Measures 197-199 have eighth-note patterns. Measure 200 features eighth-note patterns. Dynamics: *p* (200), *f* (200).
- Gong:** Measures 197-199 have eighth-note patterns. Measure 200 features eighth-note patterns. Dynamics: *p* (200), *f* (200).
- Cymb. (Cymbal):** Measures 197-199 have eighth-note patterns. Measure 200 features eighth-note patterns. Dynamics: *f* (197), *mf* (198), *f* (199), *f* (200).
- Bsdr 1 (Bass Drum 1):** Measures 197-199 have eighth-note patterns. Measure 200 features eighth-note patterns. Dynamics: *p* (200), *f* (200).
- Bsdr 2 (Bass Drum 2):** Measures 197-199 have eighth-note patterns. Measure 200 features eighth-note patterns. Dynamics: *f* (197), *mf* (198), *f* (199), *f* (200).
- Bsdr 3 (Bass Drum 3):** Measures 197-199 have eighth-note patterns. Measure 200 features eighth-note patterns. Dynamics: *f* (197), *mf* (198), *f* (199), *f* (200).

Measure 197 includes a "(Splash)" annotation above the SuspC part.

203 F Finale  = 120

211 poco a poco ritenuto

This musical score page contains percussion parts for measures 211 through 216. The instruments and their parts are as follows:

- S.D. (Snare Drum):** Measures 211-212 are silent. In measure 213, it plays a half note G4 with an accent (^). In measure 214, it plays a half note F#4. In measure 215, it plays a half note E4. In measure 216, it plays a half note D4.
- F.D. (Floor Drum):** Measures 211-212 play a continuous eighth-note pattern (C4, D4, E4, F4). In measure 213, it is silent. In measure 214, it plays a half note G4. In measure 215, it is silent. In measure 216, it plays a half note F#4.
- Toms:** Measures 211-212 play a continuous eighth-note pattern (C4, D4, E4, F4). In measure 213, it is silent. In measure 214, it plays a half note G4 with an accent (^). In measure 215, it plays a half note F#4. In measure 216, it plays a half note E4.
- Timp. (Timpani):** Measures 211-212 play a continuous eighth-note pattern (C4, D4, E4, F4). In measure 213, it is silent. In measure 214, it plays a half note G4 with an accent (^). In measure 215, it is silent. In measure 216, it plays a half note F#4.
- Clave:** Measures 211-212 play a half note G4. In measure 213, it is silent. In measure 214, it plays a half note F#4. In measure 215, it is silent. In measure 216, it plays a half note E4.
- Beatr. (Bongos):** Measures 211-212 play a half note G4. In measure 213, it is silent. In measure 214, it plays a half note F#4. In measure 215, it is silent. In measure 216, it plays a half note E4.
- Vslap (Vibraphone):** Measures 211-212 are silent. In measure 213, it plays a half note G4. In measure 214, it is silent. In measure 215, it plays a half note F#4. In measure 216, it plays a half note E4.
- SuspC (Suspension Cymbal):** Measures 211-212 play a half note G4. In measure 213, it is silent. In measure 214, it plays a half note F#4. In measure 215, it is silent. In measure 216, it plays a half note E4.
- Gong:** Measures 211-212 are silent. In measure 213, it is silent. In measure 214, it plays a half note G4 with an accent (^). In measure 215, it is silent. In measure 216, it plays a half note F#4.
- Cymb. (Cymbal):** Measures 211-212 play a half note G4. In measure 213, it is silent. In measure 214, it plays a half note F#4. In measure 215, it is silent. In measure 216, it plays a half note E4.
- Bsdr 1 (Bass Drum 1):** Measures 211-212 play a continuous eighth-note pattern (C4, D4, E4, F4). In measure 213, it is silent. In measure 214, it plays a half note G4. In measure 215, it is silent. In measure 216, it plays a half note F#4.
- Bsdr 2 (Bass Drum 2):** Measures 211-212 play a continuous eighth-note pattern (C4, D4, E4, F4). In measure 213, it is silent. In measure 214, it plays a half note G4. In measure 215, it is silent. In measure 216, it plays a half note F#4.
- Bsdr 3 (Bass Drum 3):** Measures 211-212 are silent. In measure 213, it plays a half note G4. In measure 214, it is silent. In measure 215, it plays a half note F#4. In measure 216, it plays a half note E4.

Dynamic markings include *p* (piano) and *f* (forte) in measure 215, and *sf* (sforzando) in measure 214.

219 ♩ = 60 221 ♩ = 120

S.D. *f*

F.D. *mf*

Toms *f*

Timpani *p* *f* *ff*

Claves *mf*

Beating *mf*

Windmac

Ride *pp* *f*

SuspC *morendo*

Gong *Hold trianglebeater against sounding gong* *ff* *morendo*

Cymb. *sffsff* *sff*

Bsdr1 *ff*

Bsdr2 *mf*

Bsdr3 *pp* *f* *mf*

Flex-a-Tone