

Duration 03'00

Samba di Mamma

Antoon Gruyters

$\bullet = 100$

A

Snare Drum *ff* *mf*

Field Drum *ff* *f*

Claves
Guero *f*

Cowbell
Cabasa *mf*

Tenor Drum 1 *ff* *f*

Tenor Drum 2 *ff* *f*

Bass Drum *ff*

add more tenor drums , if possible

B *solo free*

5 *ff*

3 *ff*

Sn.Dr. *ff*

Fld.Dr. *ff*

Clv.
Gui.

Cowb.
Cbs.

T.Dr.1

T.Dr.2 *ff*

B.Dr. *ff*

9 C *tutti*

Sn.Dr. *mf*

Fld.Dr. *f*

Clv. Gui. *f*

Cowb. Cbs. *mf*

T.Dr.1 *f*

T.Dr.2 *f*

B.Dr. *f*

13 D 3

Sn.Dr. *ff*

Fld.Dr. *mf*

Clv. Gui. *mf*

Cowb. Cbs. *mf*

T.Dr.1 *mf*

T.Dr.2 *mf*

B.Dr. *f*

16

Sn.Dr.

Fld.Dr.

Clv.
Gui.

claves

Cowb.
Cbs.

cowbell

T.Dr.1

T.Dr.2

B.Dr.

19

Sn.Dr.

Fld.Dr.

Clv.
Gui.

Cowb.
Cbs.

T.Dr.1

T.Dr.2

B.Dr.

E

ff

ff

ff

ff

ff

23

Sn.Dr. *mf*

Fld.Dr. *f*

Clv. Gui. *f*

Cowb. Cbs. *mf*

T.Dr.1 *f*

T.Dr.2 *f*

B.Dr. *f*

27

Sn.Dr. **F** $\bullet = 110$

T.Dr.1 *mf*

T.Dr.2 *mf*

B.Dr. *mf*

32 $\diamond = c$

Sn.Dr. *mf*

Fld.Dr.

Clv. Gui. *f*

Cowb. Cbs. *f*

T.Dr.1 *mp*

T.Dr.2 *mp*

B.Dr. *mp*

G

38

Sn.Dr.

Fld.Dr.

Clv. Gui.

Cowb. Cbs.

T.Dr.1

T.Dr.2

B.Dr.

44 **H**

Sn.Dr. *f*
 ◇ = crossed rimshot / = on rim

Fld.Dr. *mf*

Clv. Gui. guiro

Cowb. Cbs. cabasa

T.Dr.1

T.Dr.2

B.Dr.

49 **I**

Sn.Dr.

Fld.Dr. *ff*

Clv. Gui. guiro

Cowb. Cbs. cabasa

T.Dr.1 *ff*

T.Dr.2 *ff*

B.Dr. *ff*

55

Sn.Dr. *ff*

Fld.Dr.

Clv. Gui. guiro

Cowb. Cbs. cabasa

T.Dr.1

T.Dr.2

B.Dr.

1 2

61 **J**

Sn.Dr. *ff* *mf*

Fld.Dr. *ff* *f*

Clv. Gui. claves

Cowb. Cbs. bell

T.Dr.1

T.Dr.2 *ff* *f*

B.Dr. *ff* *f*

65 K *solo free*

Sn.Dr. *ff*

Fld.Dr.

Clv.
Gui. *claves*

Cowb.
Cbs. *cowbell*

T.Dr.1

T.Dr.2

B.Dr.

69 L

Sn.Dr. *ff*

Fld.Dr. *ff*

Clv.
Gui.

Cowb.
Cbs.

T.Dr.1 *ff*

T.Dr.2 *ff*

B.Dr. *ff*

73

Sn.Dr. **M**

Fld.Dr.

claves

Clv. Gui.

cowbell

Cowb. Cbs.

T.Dr.1

T.Dr.2

B.Dr.

mf *decresc*

f *decresc*

f *decresc*

f *decresc*

f *decresc*

f *decresc*

77

Sn.Dr. **Fine**

Fld.Dr.

Clv. Gui.

Cowb. Cbs.

T.Dr.1

T.Dr.2

B.Dr.

p *cresc*

ff

ff

ff

p *cresc*

ff

p *cresc*

ff

p *cresc*

ff