

Keep it Running

Section A (Measures 1-8): Snare Drum plays a complex rhythmic pattern with triplets and dynamic markings (p, f). Cymbals a2 play a pattern with dynamic marking (f). Tenor Drum and Bass Drum play patterns with dynamic markings (f, p).

Section B (Measures 9-12): S.D. (Snare Drum) plays a pattern with dynamic markings (p, f) and a woodblock part (B) with dynamic marking (f). Cymb. (Cymbals) play a pattern with dynamic markings (p, f). T.D. (Tenor Drum) and B.D. (Bass Drum) play patterns with dynamic markings (f, decresc...).

Section C (Measures 13-16): S.D. (Snare Drum) plays a pattern with dynamic markings (mf, f) and a stickshot. Cymb. (Cymbals) play a pattern with dynamic markings (mf, f). T.D. (Tenor Drum) and B.D. (Bass Drum) play patterns with dynamic markings (mf, f).

17 **D**

S.D. *mf*

Cymb. *f*

T.D. *f*

B.D. *f*

21 **E**

S.D. *mf*

Cymb. *p*

T.D. *p*

B.D. *p*

mf *f*

25 **F** D.C. al Coda (s.r.)

S.D. *mp* *p* *f* *mf* *f* *p* *f*

Cymb. *mp* *mf* *f*

T.D. *mp* *p* *mf* *p* *f*

B.D. *mp* *p* *mf* *f* *p* *f*

29 **Φ** Fine

S.D. *mf* *p* *f* *p* *f*

Cymb. *mf* *f*

T.D. *mf* *f* *p* *f*

B.D. *mf* *f* *p* *f*