

CONFRONTATIONS

Duration: 4' 10"

John Maassen

Allegretto

Snaredrum

Snare / Crash Cymbal

Fieldrum (snares off)

Bongos / Templeblocks

Guero

Cymbals a 2

Tenordrum / Cabasa

Bassdrum

6

9

Snare

Field

Bongo

Guero

Cymbals

Tenor

Bdrum

12 13

Snare : *p* *Ilda cresc.* *sf*

Field : *p* *Ilda cresc.* *sf*

Bongo

Guiro

Cymb. *p* *Ilda cresc.* *sf*

Tenor *p* *Ilda cresc.* *sf*

Bdrum *p* *Ilda cresc.* *sf*

18 **Allegro molto** 21

Snare *p*

Field *mf*

Bongo

Guiro iro

Cymb. + = Hi-hat effect *mf*

Tenor

Bdrum

22

The musical score for 'Tambora' by Carlos Santana is presented in a multi-staff format. The instruments and their parts are as follows:

- Snare:** Represented by a single horizontal line with a dash, indicating it is silent throughout the piece.
- Field:** A melodic line consisting of eighth notes with upward accents, played in a continuous pattern across all four measures.
- Bongo:** Represented by a single horizontal line with a dash, indicating it is silent throughout the piece.
- Guiro:** A rhythmic line consisting of eighth notes with upward accents, played in a continuous pattern across all four measures.
- Cymb.:** A rhythmic line consisting of eighth notes with upward accents and a '+' symbol above them, indicating cymbal crashes, played in a continuous pattern across all four measures.
- Tenordrum:** A rhythmic line consisting of eighth notes with upward accents, played in a continuous pattern across all four measures.
- Tenor:** A melodic line consisting of eighth notes with upward accents, played in a continuous pattern across all four measures. It begins with a *mf* (mezzo-forte) dynamic marking.
- Bdrum:** A rhythmic line consisting of eighth notes with upward accents, played in a continuous pattern across all four measures. It begins with a *mf* (mezzo-forte) dynamic marking.

The score is divided into four measures, each containing a single staff for each instrument. The overall tempo is marked as 'Moderato'.

26

[illegible]

30 Allegretto

Snare *f* *sf* 2nd time *pp*

Field *f* *sf* 2nd time *pp poco a poco cresc.*

Bongo

Guiro

Cymb.

Tenor *f*

Bdrum *f* *p* *f*

35 38 1st time only

Snare *f* *sf* 2nd time only

Field *f*

Templ

Guiro

Cymbals *mf cresc.* *mf*

Tenor *p cresc.* *mf*

Bdrum *mp cresc.* *mf*

40

Snare

Field

Templ

Guiro

Cymb.

Tenor

Bdrum

f decrease. e rall.

rall.

mp

45 **Tempo di Valse**

Snare

Field

Templeblocks

Guiro

Cymb. a 2

Tenor

Bdrum

Field drum

pp

p

mf

f

sec.

52 54 lightly

Snare *f* 3 3 *mp*

Field *f* 3 3 3 *p mp*

Templ

Guero 2nd time only *p*

Cymb. 2nd time only *p*

Tenor *p* *f*

Bdrum *p* *f*

59 60

Snare

Field 2nd time only *mf* 3 3 3 3 3 3 3 3 3 3 3 3

Templ Templeblocks *mf-f* 3 3 3

Guero *mp-mf*

Cymb. *mp-mf*

Tenor *mp-mf* *mf-f*

Bdrum *mp-mf*

64

Snare *mf-f*

Field

Bongo

Guiro

Cymb.

Tenor *mp-mf*

Bdrum *mf-f*

68

f decresc. e

f decresc. e

rall.

f decresc. e

f decresc. e

f decresc. e

f decresc. e

69

Snare *rall.* *pp* **Presto** *s* **Vivo**

Field *rall.* *pp* *s*

Bongo

Guiro *rall.* *pp* *sf*

Cymb. *rall.* *pp* *sec.* *sf*

Tenor *rall.* *pp* *sf*

Bdrum *rall.* *pp* *sf* *mp*

74

Snare

Field

Bongo

Guiro

Cymb.

Cabasa

Bdrum

sec.

Cabasa

mf

f

mf

f

f

mp

78

Snare

Field

Bongo

Guiro

Cymb.

Cabasa

Bdrum

Cymbals a 2 sec.

f

p

f

f

f

f

81 **a tempo** $\text{♩} = \text{♩}$

Snare

Field

Bongo

Guiro

Cymb.

Cabas

Bdrum

f

p poco a poco cresc.

f

pp poco a poco c.

85

Snare

Field

Bongo

Guiro

Cymb.

Cabas

Bdrum

mf

f

f

p

88

90

Snare

Field

Bongo

Guiro

Cymb.

Cabas

Bdrum

mf

pp

f

p

f

Guiro

Cymbals

f

mf

p

f

[illegible]

95 **Rubato** ♩ ± 136 ♩ = on rim ♩ = crash cymbal sec.

Snare *ff* *f* *p* *sf*

Field *ff* *f* *p* *p* *f*

Templ *p*

Guiro *ff* *p* *p*

Cymb. *f* *p*

Tenor *f* *p* *p*

Bdrum *f* *f* *p*

Templeblocks *p*

100 sec. 101

Snare *p* *sf* *p cresc.*

Field *pp poco a poco cresc.*

Templ

Guiro *ff*

Cymb.

Tenor *mp cresc.*

Bdrum *p* *f*

Tenordrum

103

103

Snare

Field

Templ

Guiro

Cymb.

Tenor

Bdrum

mf cresc. *f* *sf*

107

[illegible]

112 113

Snare *sf* *f* *p*

Field *sf* *mf*

Bongo -

Guiro *mf*

Cymb. + = Hi-hat effect *mf* *mf*

Tenor *mf*

Bdrum *mf*

115

Snare *f* *p* *f*

Field *f*

Bongo Bongos 3 *f*

Guiro

Cymb.

Tenor

Bdrum *f*

118 121 *Piu mosso*

Snare

Field *mf*

Bongo

Guiro *mf*

Cymb.

Tenor *mf*

Bdrum *mf*

Tenordrum *mf*

Bassdrum *mf*

pp

pp

pp

pp

122

Snare *mp*

Field *mp*

Templeblocks 2nd time only *mf*

Guiro 1st time only *f*

Cymb.

Tenor *mp*

Bdrum *mp*

mf

mf

Crash cymbal

125

Snare *mf accel.* *f*

Field *accel.* *f* rimshot

Templ *accel.*

Guiro *f acc*

Cymb. *accel.*

Tenor *mp accel.*

Bdrum *mp accel.* *mf cresc.*

129 Presto

Snare *f* 3

Field *f* 3 2nd time only

Templ

Guiro

Cymb. *f*

Tenor *f*

Bdrum *f*

130

Snare 3 *ff*

Field 3 *ff*

Templ

Guiro

Cymb. *f*

Tenor *ff*

Bdrum *ff*

Grandioso $\text{♩} \pm 72$

136

Snare

Field

Templ

Guiro

Cymb.

Tenor

Bdrum

Cymbals

140

♩ = stickshot

Snare

rimshots

Field

Temp

Guero

Cymb.

Tenor

Bdrum

FINE