

ONKO – THE LITTLE ZULU WARRIOR

Duration: 6' 50"

F. Rademakers

I The Drums

♩ = 120

Snaredrum

Fieldrum
(snare off)

Bongos & Toms
(one player)

Templeblocks
Barchimes

Timpani / Congas

Rakataks or Maracas / Tambourine / Cowbell
Shekere or large shaker / Vibraslap / Logdrums

Shekere / Triangle / Flex-a-Tone
Breakdrums / Crash Cymbal

Tenordrum or Bassdrum small / Ride Cymbal
Gong (small) / Cymbals a 2 / Wooden Chimes

Bassdrum

on stick

♩ = stick on stick

mf
2 Rakataks (ad lib. Maracas)

mf
Shekere or large Shaker

mf
= on rim (2 sticks)

5  = on rim

Snare *mf*

Field

BoTom *f*

Templ *mf* pleblocks  = stick on stick

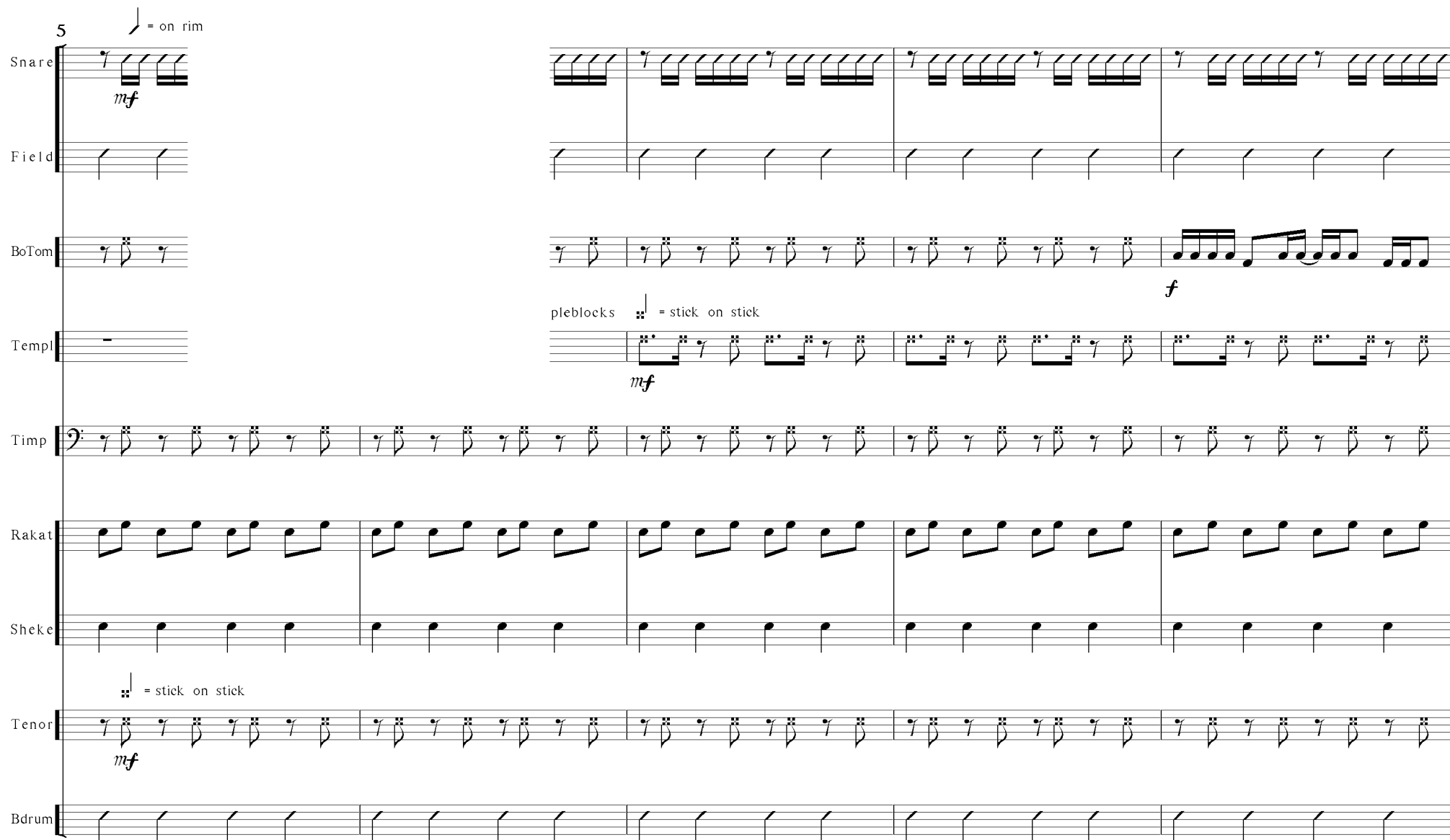
Timp

Rakat

Sheke

Tenor *mf*  = stick on stick

Bdrum



10 12

Snare (Snaredrum)

Field (Fiieldrum)

BoTom

Temp

Timp

Rakat

Sheke

Tenor

Bdrum (drumhead) (on rim)

mf *p* *p* *mf* *mf* *mf* *mf* *f* *mf* *mf*

14

Snare

mf *f*

Field

mf *f*

(Toms)

BoTom

mf *f*

Templ

f

Timpani

Timp

f

Rakat

f

Sheke

f

Tenor

f

Bdrum

f

17

Piu Mosso

mf

Bongos

mf

Templeblocks

mf

Cowbell

mf

mf

mf

mf

mf

19

Snare

Field

BoTom

Templ

Timp

Cowb.

Sheke

Tenor

Bdrum

ff

ff

Toms

ff

ff

ff

ff

ff

sf

ff

24

Snare

Field

(Toms)

BoTom

ns

Templ

Timp

Cowb.

Sheke

Tenor

Bdrum

29

Snare

p-mf

Field

p-mf

BoTom

Toms Bongos *simile*

p-mf

Templ

p-mf

Timp

p-mf

Cowb.

p-mf

Sheke

p-mf

Tenor

p-mf

Bdrum

p-mf

♩ = Woodblock

Detailed description: This is a musical score for percussion instruments, spanning measures 29 to 32. The instruments are arranged vertically: Snare, Field, BoTom (Toms and Bongos), Templ, Timp, Cowb., Sheke, Tenor, and Bdrum. The Snare part has a steady eighth-note pattern. The Field part has a pattern of eighth notes with rests. The BoTom part has a pattern of eighth notes with rests, with a 'simile' instruction for the Bongos. The Templ part has a pattern of eighth notes with rests. The Timp part has a pattern of eighth notes with rests. The Cowb. part has a pattern of eighth notes with rests. The Sheke part has a steady eighth-note pattern. The Tenor part has a pattern of eighth notes with rests. The Bdrum part has a steady eighth-note pattern. The dynamics are p-mf. A woodblock symbol is defined as a quarter note.

33 37

Snare *f* *p* *f*

Field *f* *p* *f*

(Toms)

BoTom *f* *f* (Bongos)

Templ *f* *f*

Timp *f* *p*

Cowb. *f* *p*

Sheke *f* *p*

Tenor *f* *p*

Bdrum *f* *p*

[illegible]

43

Snare

Field

BoTom

Templ

Timp

Cowb.

Sheke

Tenor

Bdrum

f *sf* *mf* *p* *sf*

f *mf* *p*

f *sf* *mf* *sf* *p* *sf*

f *mf* *p*

f *mf* *p*

f *mf* *p*

f *sf* *mf* *sf* *p*

II The Dance

$\text{♩} \pm 72$

48 *molto rit...* sec.

Snare *ff* sec.

Field *ff* sec.

BoTom *p* *ff* sec.

Templ *ff* sec.

Timp *p* *ff* sec.

Cowb. *f* s

Sheke *f* s

Tenor *f* s

Bdrum *f* s

6 8

6 8

6 8

6 8

6 8

Congas

6 8

Shekere
(or large Shaker)

gliss. *simile*

53

The musical score is arranged in a multi-stem format with the following instruments and parts:

- Share:** A single-stem part with a dotted quarter note in each of the six measures.
- Field:** A single-stem part with a dotted quarter note in each of the six measures.
- BoTom:** A single-stem part with a dotted quarter note in each of the six measures.
- Templ:** A single-stem part with a dotted quarter note in each of the six measures.
- Conga:** A single-stem part with a continuous eighth-note pattern. The first measure is marked with a *mf* dynamic.
- Sheke:** A single-stem part with a continuous eighth-note pattern.
- Trngl:** A single-stem part with a continuous eighth-note pattern, featuring a small 'x' mark above the notes.
- Re+Go:** A single-stem part with a continuous eighth-note pattern, featuring a small 'x' mark above the notes.
- Bdrum:** A single-stem part with a continuous eighth-note pattern. The first measure is marked with a *mf* dynamic.

The score is divided into two systems. The first system contains the first four measures, and the second system contains the remaining two measures. The *mf* dynamic is indicated at the beginning of the Conga and Bdrum parts in the first measure of the first system.

[illegible]

64 65

Snare

Field

BoTom

Templ

Conga

Sheke

Trngl

Re+Go

Bdrum

pp *p* *mf* *f* *mf* *p* *pp*

pp *p* *mf* *f* *mf* *p* *pp*

Toms Bongos Toms

mf *f* *mf* *p* *pp*

mf *f* *mf* *p* *pp*

mf *f* *mf* *p* *pp*

mf *f* *mf* *p* *pp*

pp *p* *mf* *f* *mf* *p* *pp*

Gong 1st time only

pp *mf* *p*

pp *p* *mf* *f* *mf* *p* *pp*

69

Snare

mf

p

Field

mf

p

Bongos & Toms

3

f

p

Templ

f

S = slap

Conga

mf

p

mf

Sheke

mf

p

mf

Trngl

mf

p

mf

Re+Go

mf

p

f

soft mallet

Bdrum

f

p

mf

f

73

f

f

f

mf

mf

mf

f

f

75  = on rim



Snare *p* *f* *f*

Field *p* *f* *f*

BoTom Toms Bongos (Toms) *p* *f* *f*

Templ *p* *f* *mf*

Conga *p* *f* *f* S

Sheke *p* *f* *mf*

Trngl *p* *f* *mf* +

Re+Go *p* *f* *mf*

Bdrum *p* *f* *mf*

81

[illegible]

86

89

Snare

Field

BoTom

Templ

Conga

Sheke

Trngl

Re+Go

Bdrum

p

p

p

III The Night Before

93 $\text{♩} = 66$

Snare $\frac{5}{4}$ f

Field $\frac{5}{4}$ $f \rightarrow p$

BoTom $\frac{5}{4}$ f Bong

Barch $\frac{5}{4}$ mf Barchimes

Timp $\frac{5}{4}$ Timpani in centre $p \rightarrow f$

Vslap $\frac{5}{4}$ f Vibraslap f

Flexa $\frac{5}{4}$ mf Flex-a-tone (gliss.)

WdChi $\frac{5}{4}$ mf Wood Chimes (Windchimes)

Bdrum $\frac{5}{4}$ f mf

27

99

Snare

Field

BoTom

Barch

Timp

Vslap

Flexa

WdChi

Bdrum

mf

f

mf

f

normal

f

Toms

Bongos

3 3

Vibraslap

Flex-a-tone

IV Celebration

♩ = 132

[illegible]

110

Snare

Field

BoTom

Templ

Conga

Logdr

Break

Tenor

Bdrum

f

f

114

Snare

Field

BoTom

Templ

Conga

Congas

Logdr

Break

Tenor

Bdrum

117

p

mf

mf

mf

p

p

B

S

S

Detailed description: This is a musical score for a percussion ensemble. It spans measures 114 to 117. The instruments are Snare, Field, BoTom, Templ, Conga, Logdr, Break, Tenor, and Bdrum. Measures 114-116 are mostly rests for most instruments. In measure 117, several instruments enter with specific patterns. The Conga part starts with a *mf* dynamic and includes notes marked with 'B' and 'S'. The Logdr part also starts with *mf*. The Break part has a *mf* dynamic. The Tenor and Bdrum parts start with a *p* (piano) dynamic. The Snare, Field, and BoTom parts remain mostly silent in measure 117.

119

This musical score is for a percussion arrangement, likely for a film score. It features ten staves, each representing a different instrument or drum set component. The notation is in 4/4 time and includes various rhythmic patterns, rests, and dynamic markings.

- Snare:** The top staff, featuring a complex rhythmic pattern in the first two measures, followed by a rest, and then a pattern starting with a *p* (piano) dynamic.
- Field:** The second staff, mostly containing rests, with a pattern starting in the third measure marked with a *f* (forte) dynamic.
- BoTom:** The third staff, similar to the Field staff, with a pattern starting in the third measure marked with a *f* dynamic.
- Templ:** The fourth staff, featuring a pattern starting in the third measure marked with a *f* dynamic, with the label "Templeblocks" above it.
- Conga:** The fifth staff, featuring a pattern starting in the first measure, marked with an *f* dynamic, and a "S" (snare) marking above it.
- Logdr:** The sixth staff, featuring a pattern starting in the first measure, marked with a *p* dynamic.
- Break:** The seventh staff, featuring a pattern starting in the first measure, marked with a *p* dynamic.
- Tenor:** The eighth staff, featuring a pattern starting in the first measure, marked with a *mf* (mezzo-forte) dynamic.
- Bdrum:** The bottom staff, featuring a pattern starting in the first measure, marked with a *mf* dynamic.

123 125

Snare

Field

BoTom

Templ

Conga

Logdr

Break

Tenor

Bdrum

pp

p

p

p

p

muta Tambourine

This musical score is for a percussion ensemble, featuring nine staves. The instruments are Snare, Field, BoTom, Templ, Conga, Logdr, Break, Tenor, and Bdrum. The score is divided into two main sections, starting at measures 123 and 125. The Snare part begins with a series of eighth notes and rests, followed by a double bar line and then a series of eighth notes. The Field part has a steady eighth-note pattern. The BoTom part has a pattern of eighth notes and rests. The Templ part has a pattern of eighth notes and rests. The Conga part has a pattern of eighth notes and rests. The Logdr part has a pattern of eighth notes and rests. The Break part has a pattern of eighth notes and rests. The Tenor part has a pattern of eighth notes and rests. The Bdrum part has a pattern of eighth notes and rests. The score includes dynamic markings such as *pp* (pianissimo) and *p* (piano). The text 'muta Tambourine' is written above the Logdr staff, indicating a change in the instrument or sound.

127

Snare *mf* *f*

Field *mf* *f*

BoTom *mf* *f*

Temp *mf* *f*

Timp. Timpani G - D

Tamb.

Break *mf*

Tenor *mf*

Bdrum *mf* *f*

129

156 Agitato

2/4

Timpani (gliss. up)

muta Cymbals a 2

133

137

Snare

Field

f

Toms

BoTom

f

Templ

Templeblocks

f

Timp.

Tambourine

Tamb.

Break

Cymbals a 2

Cymb.

f

Bdrum

f

p *f*

3

141

145

Snare

Field

BoTom

Templ

Timp.

Tamb.

Break

Cymb.

Bdrum

Toms

Bongos

Templeblocks

Timpani

mf

f

p

+ = Hihat effect

[illegible]

158 159

Snare *f*

Field

BoTom

Templ

Timp. *p* *f* *p* *f* *p*

Tamb. *p* *f* *p* *f* *p*

Crash muta Crash Cymbal

Cymb. *p* *f* *p* *f* *p*

Bdrum *f* *p* *f* *p* *f* *p*

165 *molto rit...* 169 $\text{♩} = 60$ $\text{♩} \pm 144$

Snare *f*

Field *f*

BoTom *f*

Templ *f*

Timp. *f* *sf* *sf* *pp*

Tamb. *f* *pp*

Crash *pp* Crash Cymbal

Cymb. *f* *pp*

Bdrum *f* *sf* *sf* *pp*

172

F I N E

Snare

Field

BoTom

Templ

Timp.

Tamb.

Crash

Cymb.

Bdrum

cresc.

ff