

Groovy Moovy

Charles van Zanten

Toelichting

In deze compositie wordt op een aantal plekken de tekst Groovy Moovy als stem (voice) gebruikt. Hoe enthousiaster deze 'yells', hoe beter!
Belangrijk in de uitvoering is een 'steady' Bass drum in een mooie 'wat droge diepe, volle en warme klank'. Samenspel, 'strak onder elkaar' is belangrijk. Snare Drum, Field Drum, Toms en Bass drum moeten mooi in klank op elkaar afgestemd zijn en elkaar in hoogten complementeren.

Battle 1 en Battle 2 is tussen Snare Drum en Field Drum. Het is een publieksgerichte 'entertainment' compositie en het is dan ook leuk om het publiek daar waar het kan mee te laten doen (klappen, yells etc.). Je kan ook nog een eigen vrije 'dansmove' toevoegen, op basis van de ritmiek. Veel speelplezier toegewenst!

Program Notes

In this composition, the text Groovy Moovy is used as a voice in a number of places. The more enthusiastic these 'yells', the better!
A 'steady' Bass drum in a beautiful 'somewhat dry, deep, full and warm sound' is important in the performance. Playing 'tightly together' is necessary. Snare Drum, Field Drum, Toms and Bass drum must be nicely attuned to each other in sound and complement each other in pitches.

Battle 1 and Battle 2 is between Snare Drum and Field Drum.

It is an audience-oriented 'entertainment' composition and it is therefore fun to let the audience participate where possible (clapping, yelling etc.). You can also add your own free 'dance move', based on the rhythm. Have fun playing this composition!

Charles van Zanten



ZCZN-56

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Groovy Moovy

Duration approx. 03'40'

Intro

Charles van Zanten

Charles van Zandt

♩ = ± 106

A

Snare Drum

Field Drum (muffled)

Tom's (4)

Beating

Cowbell

Shaker, Hi-hat

Cymbals a2

Bass Drum

B

♩ = ± 116

Stick Shot

Stick Shot

Play like Hi-hat

f, *mf*, *f*

6

1. 3 3 ^

2. 3 ^

C

(x) On rim

S. D. *p* *f* *f* *mf* *f*

F.D. *f* *f* 2

To. *p* *f* *mf* 2

Btr. *mf* *mf* 2

Cwb. *mf* 2

Sh. Hh. *f* 2

Cba2 *f* *f* *mf* 2

B.D. *f* *f* *mf* 2

B.D.

Voice (Shout!)

18

S. D. *f* *f* *f* *mp* *cc* *f*

F.D. *mf* *mp* *f* *f*

To. *mf* *f* *mf*

Btr. *mf*

Cwb. *mf*

Sh. Hh. *mf* *ff* *mf*

Cba2 *mf* *ff* *mf*

B.D. *mf*

Its

Its

Its

Its

Its

E 24 Groo-vy Its Moo-vy Its Groo-vy All The Way Its Groo-vy Its Moo-vy Its Groo-vy That We Play Its Groo-vy Here To Day

S. D. *p*

F.D. Groo-vy Its Moo-vy Its Groo-vy All The Way Its Groo-vy Its Moo-vy Its Groo-vy That We Play Its Groo-vy Here To Day

To. Groo-vy Its Moo-vy Its Groo-vy All The Way Its Groo-vy Its Moo-vy Its Groo-vy That We Play Its Groo-vy Here To Day

Btr. Groo-vy Its Moo-vy Its Groo-vy All The Way Its Groo-vy Its Moo-vy Its Groo-vy That We Play Its Groo-vy Here To Day

Cwb. Groo-vy Its Moo-vy Its Groo-vy All The Way Its Groo-vy Its Moo-vy Its Groo-vy That We Play Its Groo-vy Here To Day

Sh. Hh. *f* *Hi-hat only (+ voice if possible)*

Cba2 *mf* *+ Voice if possible*

B.D. *mf*

5

1. 2.

29 **F** *Stick shot*

S. D. *f* *Handclap*

F.D. *Handclap*

To. *Handclap* *To toms*

Btr. *Handclap*

Cwb. *mf* *Handclap*

Sh. Hh. *mf*

Cba2 *mf*

B.D. *mf*

36 **G** (1st Battle)

S. D. *f*

F.D.

To. *mf* 3

Btr. *To Beating*

Cwb.

Sh. Hh. *Hi-hat only*

Cba2 *mp*

B.D. *mf*

41

S. D.

F.D.

To.

Btr.

Cwb.

Sh.
Hh.

Cba2

B.D.

mp

Shaker only

f

This musical score is for a percussion ensemble, featuring eight staves. The instruments are: S. D. (Snare Drum), F.D. (Floor Drum), To. (Tom), Btr. (Bass Drum), Cwb. (Cymbal), Sh. Hh. (Shaker/Hihat), Cba2 (Cymbal 2), and B.D. (Bass Drum). The score is divided into four measures. The first measure shows the S. D. and To. playing a rhythmic pattern, while the F.D. plays a more complex pattern with triplets. The Btr. plays a steady eighth-note pattern. The Cwb. plays a series of eighth notes. The Sh. Hh. plays a series of eighth notes with a forte (f) dynamic. The Cba2 plays a series of eighth notes. The B.D. plays a series of eighth notes. The second measure shows the S. D. and To. playing a rhythmic pattern, while the F.D. plays a more complex pattern with triplets. The Btr. plays a steady eighth-note pattern. The Cwb. plays a series of eighth notes. The Sh. Hh. plays a series of eighth notes with a forte (f) dynamic. The Cba2 plays a series of eighth notes. The B.D. plays a series of eighth notes. The third measure shows the S. D. and To. playing a rhythmic pattern, while the F.D. plays a more complex pattern with triplets. The Btr. plays a steady eighth-note pattern. The Cwb. plays a series of eighth notes. The Sh. Hh. plays a series of eighth notes with a forte (f) dynamic. The Cba2 plays a series of eighth notes. The B.D. plays a series of eighth notes. The fourth measure shows the S. D. and To. playing a rhythmic pattern, while the F.D. plays a more complex pattern with triplets. The Btr. plays a steady eighth-note pattern. The Cwb. plays a series of eighth notes. The Sh. Hh. plays a series of eighth notes with a forte (f) dynamic. The Cba2 plays a series of eighth notes. The B.D. plays a series of eighth notes.

45 **H**

S. D. *f*

F.D. *f mp f*

To. *3*

Btr. *mf*

Cwb. *mf*

Sh. Hh. *Hi-hat only*

Cba2 *mp f*

B.D. *mf*

9

1.

2.

50 **I**

S. D.

Groo - vy Moo - vy Groo-vy Moo - vy Groo-vy All the Way

Stick Shot

f

p *+ Voice (ad lib.)*

p *f*

2

To.

f

+ Voice (ad lib)

Btr.

Cwb.

Shaker only

Sh. Hh.

f

+ Voice (ad lib)

Cba2

mf

+ Voice (ad lib)

B.D.

mf

56 **J**

S. D. *f*

F.D. *f*

To. *mf* *f* *mf* *f*

Btr. *mf*

Cwb. *mf*

Sh. Hh.

Cba2 *mf*

B.D. *mf* *f*

1. *St.sh.*

2. *St.sh.*

Detailed description of the musical score: The score is for a percussion ensemble. The instruments are S.D. (Snare Drum), F.D. (Floor Drum), To. (Tom-tom), Btr. (Bass Drum), Cwb. (Cymbal), Sh. Hh. (Shaver/Horn), Cba2 (Cymbal 2), and B.D. (Bass Drum). The music is in 4/4 time. The score is divided into two systems. The first system starts at measure 56, marked with a 'J' in a box. The second system starts at measure 60, marked with a '1.' in a box. The score includes various dynamics: *f* (forte), *mf* (mezzo-forte), and *St.sh.* (staccato). There are also articulations like accents (^) and slurs. The B.D. part has a triplet of eighth notes in measure 59. The To. part has a triplet of eighth notes in measure 60. The S.D. and F.D. parts have a series of eighth notes in measure 56. The Btr. part has a series of eighth notes in measure 56. The Cwb. part has a series of eighth notes in measure 56. The Sh. Hh. part has a series of eighth notes in measure 56. The Cba2 part has a series of eighth notes in measure 56. The B.D. part has a series of eighth notes in measure 56.

61 **K** (2nd Battle)

S. D. *f*

F.D. *f*

To.

Btr. *mf* *f*

Cwb. *mf* *f*

Sh. Hh. *f* *f*

Cba2 *mf* *f* *f*

B.D. *mf* *f* *f*

Only Hi-hat

66 **L**

S. D. *mp* *mp* *f*

F.D. *mp* *mf*

To. *mp*

Btr. *mf*

Cwb. *mf*

Sh. Hh. *mf* *mf*

Cba2 *mf* *mf*

B.D. *mf*

Only Shaker *Shaker + Hi-hat*

This musical score is for a percussion ensemble, featuring eight staves. The instruments are: S. D. (Snare Drum), F.D. (Floor Drum), To. (Tom), Btr. (Bass Drum), Cwb. (Conga), Sh. Hh. (Shaker/Hihat), Cba2 (Cajon), and B.D. (Bass Drum). The score is divided into two main sections by a double bar line. The first section (measures 66-71) includes dynamics like *mp* (mezzo-piano) and *mf* (mezzo-forte). The second section (measures 72-77) includes *f* (forte). The Sh. Hh. staff has specific instructions: "Only Shaker" for the first section and "Shaker + Hi-hat" for the second. The notation includes various rhythmic patterns, rests, and repeat signs. A rehearsal mark "66 L" is at the beginning.

Voice (Shout)

14

73

S. D. *ff* *f* *f* Groovy Moovy Groovy Moovy

F.D. *f* *f* Groovy Moovy Groovy Moovy

To. *f* Groovy Moovy Groovy Moovy

Btr. *mf* Groovy Moovy Groovy Moovy

Cwb. *f* Groovy Moovy Groovy Moovy

Sh. Hh. Groovy Moovy Groovy Moovy

Cba2 *f* Groovy Moovy Groovy Moovy

B.D. *f* Groovy Moovy Groovy Moovy

Fine

[illegible]